


Master's Thesis Defense

A blue triangle pointing to the right, located on the left side of the slide.

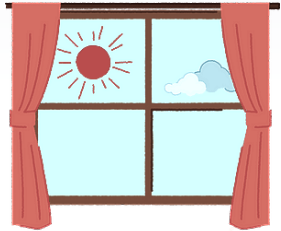
Towards the neural basis of belief state computation in the brain

Célia Benquet

Current unreliable observation



Current incomplete observation

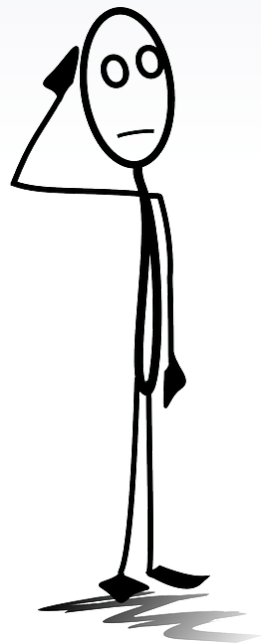


Past experiences and actions

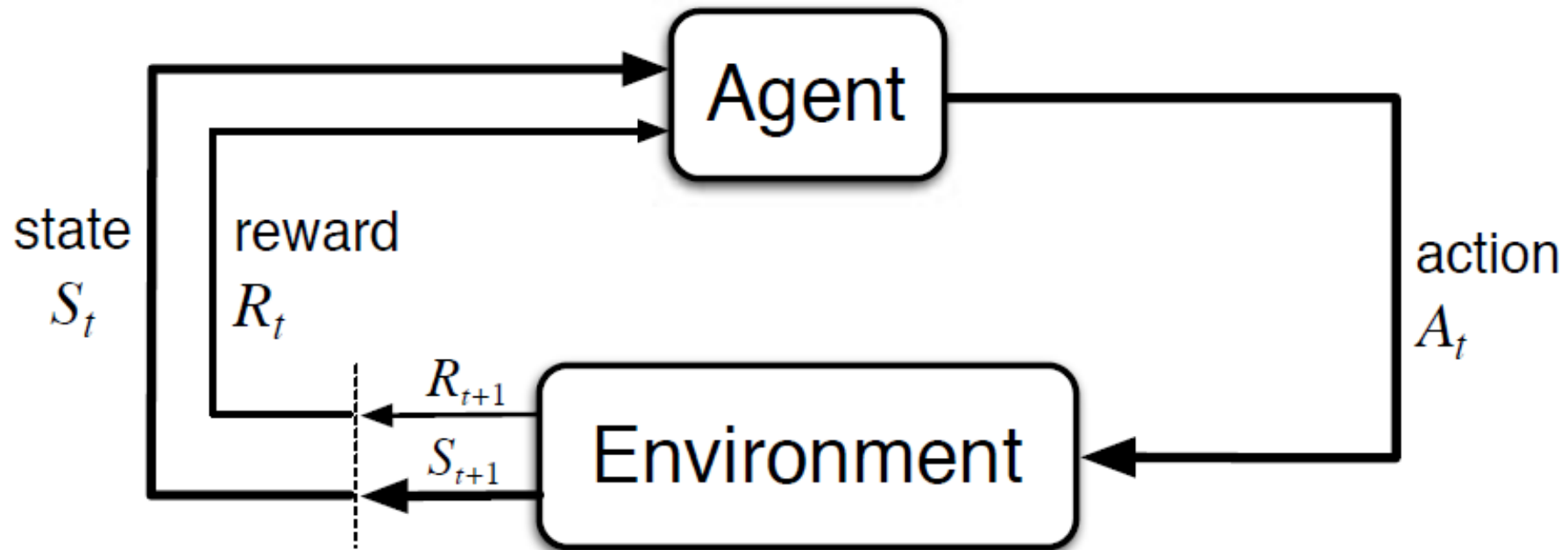




$P(\text{storm} | \text{observations})$



Markov Decision Process (MDP)



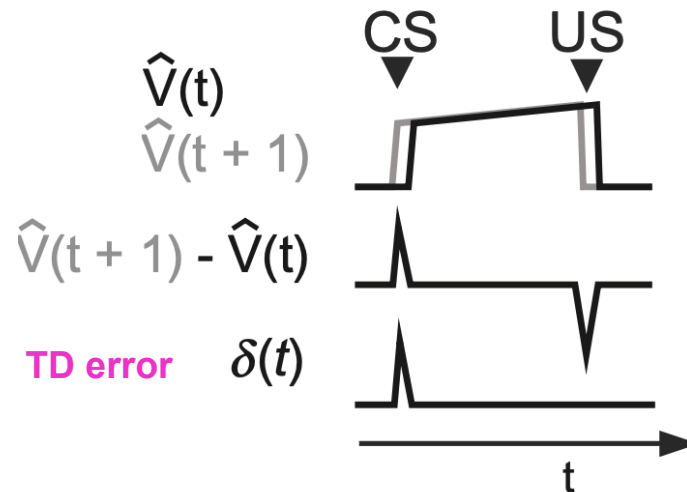
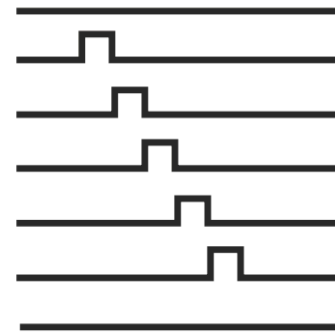
Temporal Difference learning (TD)

Value estimate

$$V(s_t) = \sum_{\tau=t}^{\infty} \gamma^{\tau-t} r(\tau)$$

$$\hat{V}(t) = \sum w_i x_i(t) = w(t)^T x(t)$$

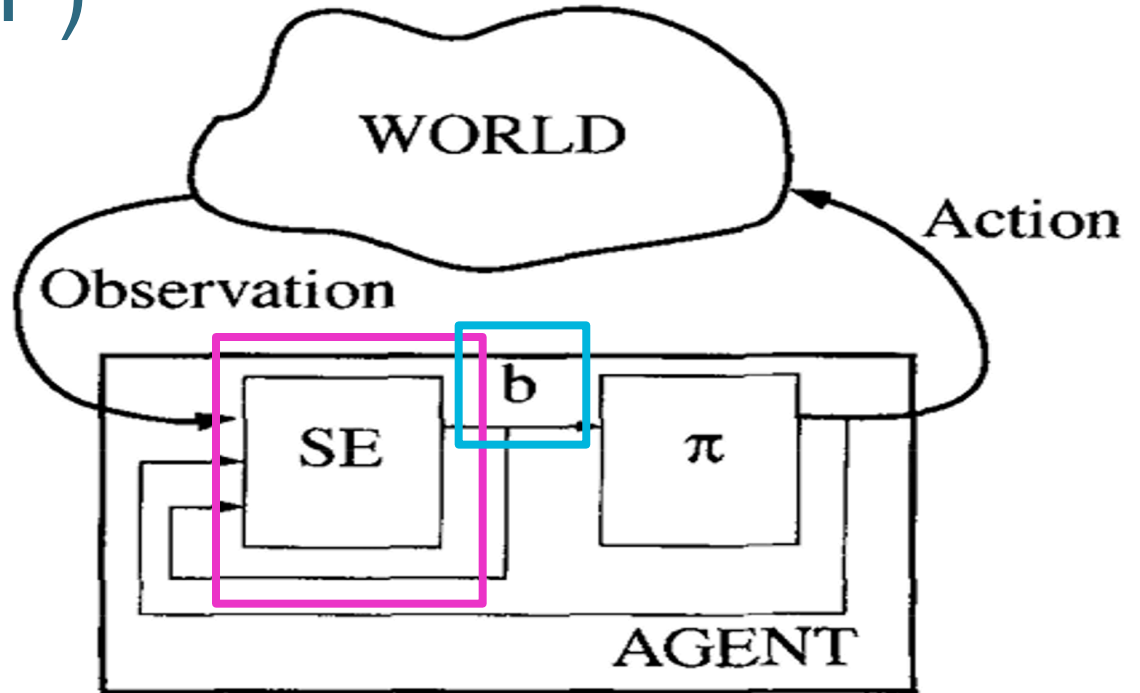
(CSC features representation)



Partially-observable Markov decision process (POMDP)

$$\hat{V}(t) = \sum w_i x_i(t) = w(t)^T \underline{x(t)}$$

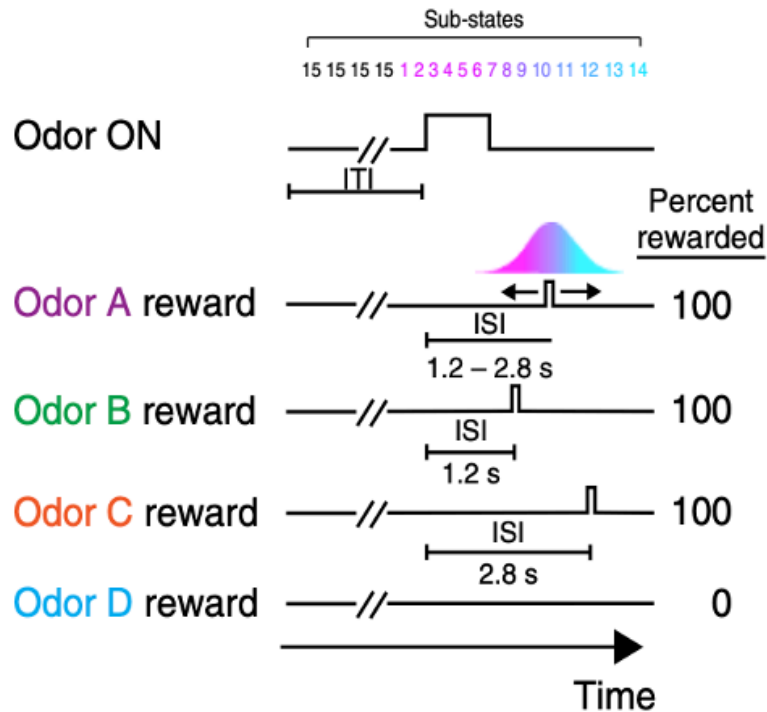
$$\hat{V}(t) = \sum w_i b_i(t) = w(t)^T \underline{b(t)}$$



SE: state estimator
 π : policy

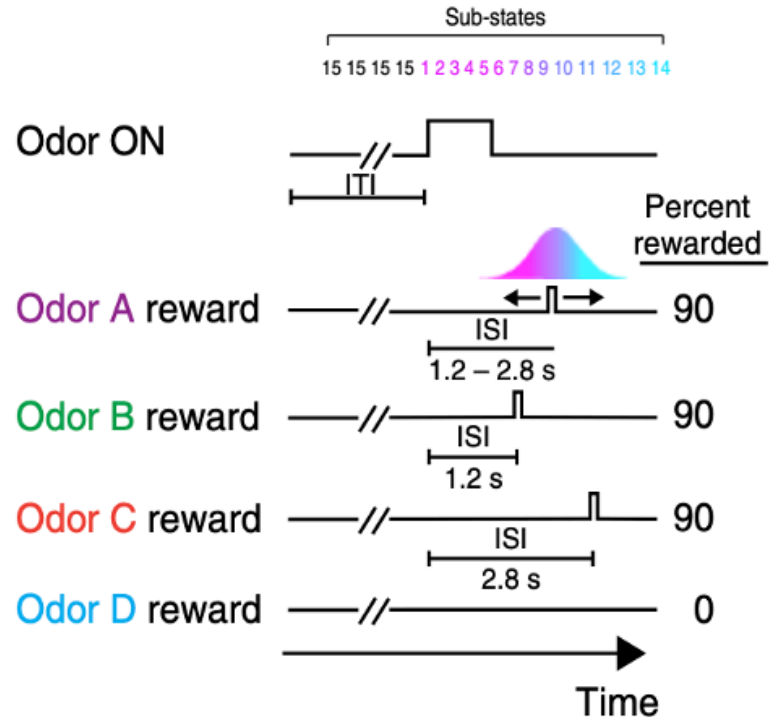
Variable reward delay paradigm

Deterministic task



Stochastic task

(90% rewarded)



Variable reward delay paradigm

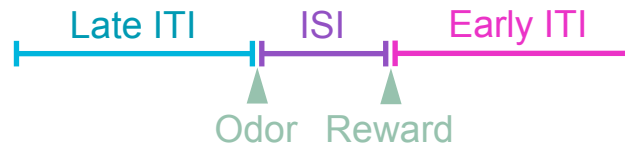
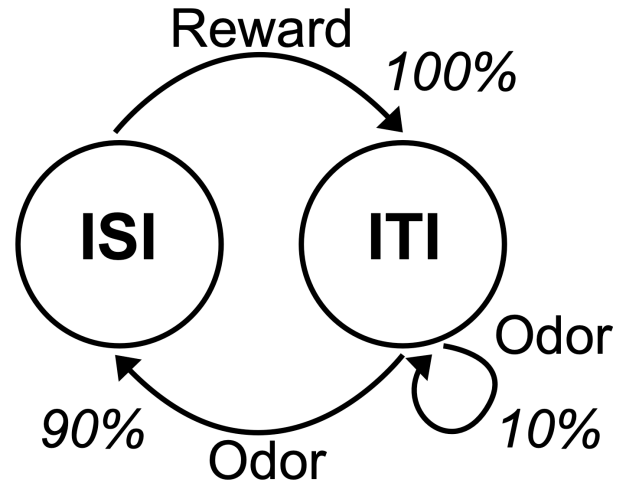
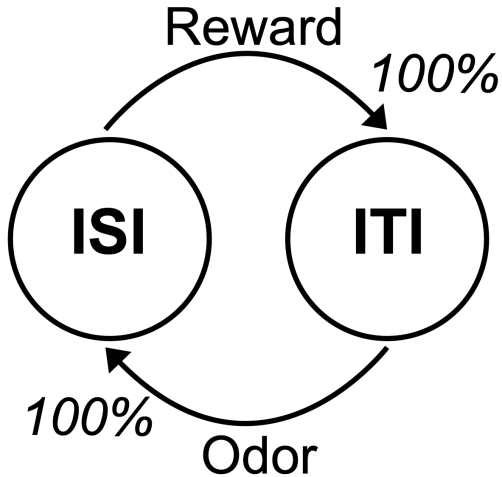
Deterministic task

Stochastic task

(90% rewarded)

Fully observable states

Hidden states



ISI: Inter-stimuli interval
ITI: Inter-trial interval

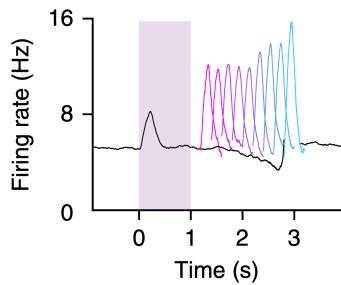
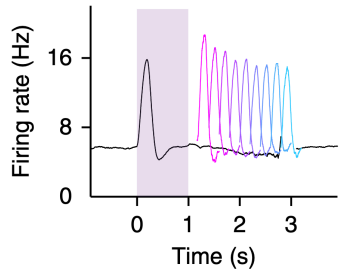
Starkweather et al., 2017, Nat. Neurosci.

TD model with belief state

TD model with CSC

Deterministic task

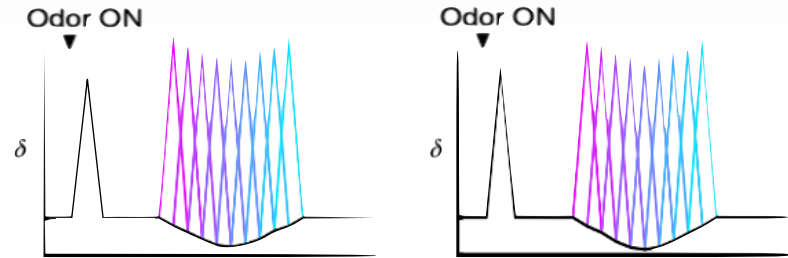
Stochastic task



Experimental data in the VTA

Deterministic task

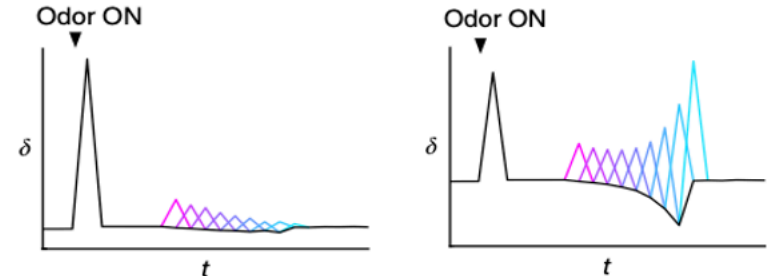
Stochastic task



TD model with belief state

Deterministic task

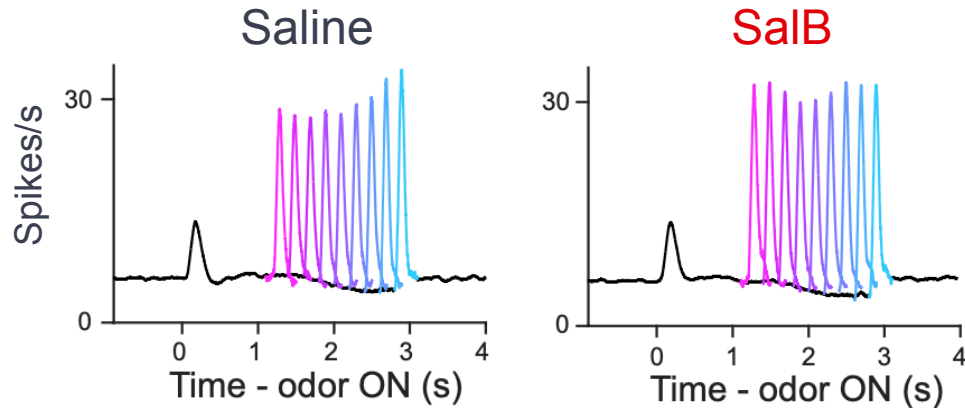
Stochastic task



Belief state representation in the brain

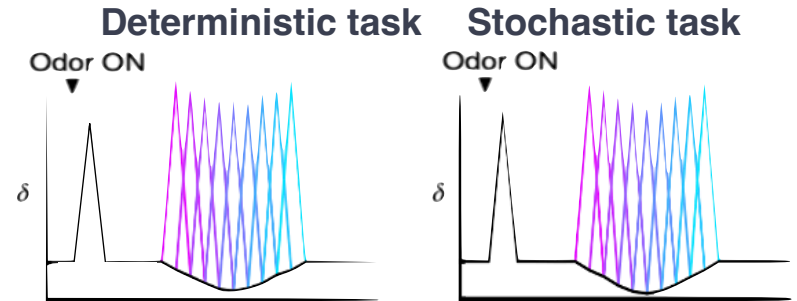
Stochastic task, mPFC inactivation

mPFC: medial pre-frontal cortex
SalB: salvinorin B



*A different region to compute belief
state representation?*

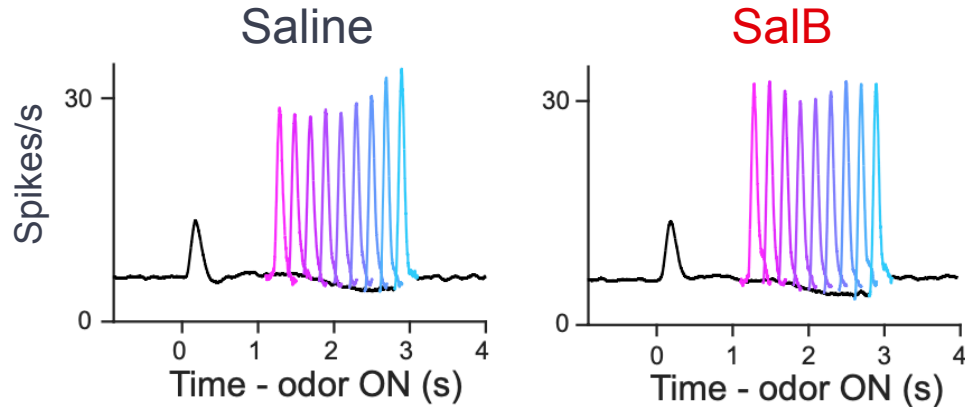
TD model with CSC



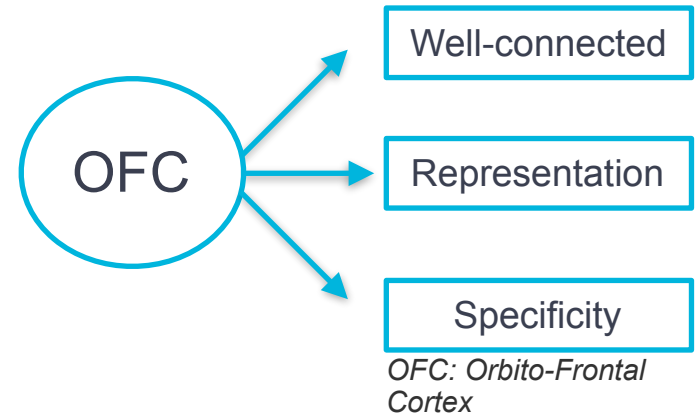
Belief state representation in the brain

Stochastic task, mPFC inactivation

mPFC: medial pre-frontal cortex
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*A different region to compute belief
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Is belief state representation computed
in the OFC, and if so, how?

Is belief state representation computed in the OFC, and if so, how?

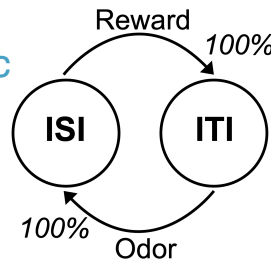
Individual neurons investigation

Neural activity encoder

State decoder

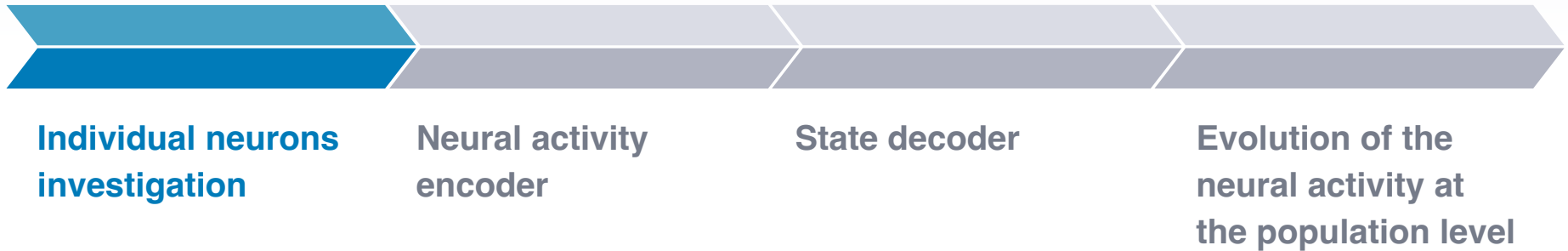
Evolution of the neural activity at the population level

Deterministic Task



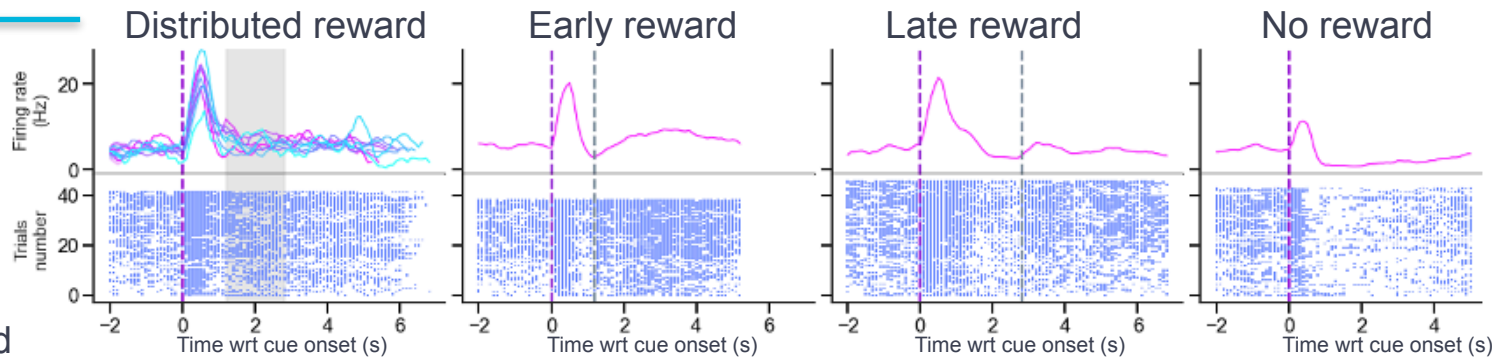
Sandra Romero Pinto

Is belief state representation computed in the OFC, and if so, how?

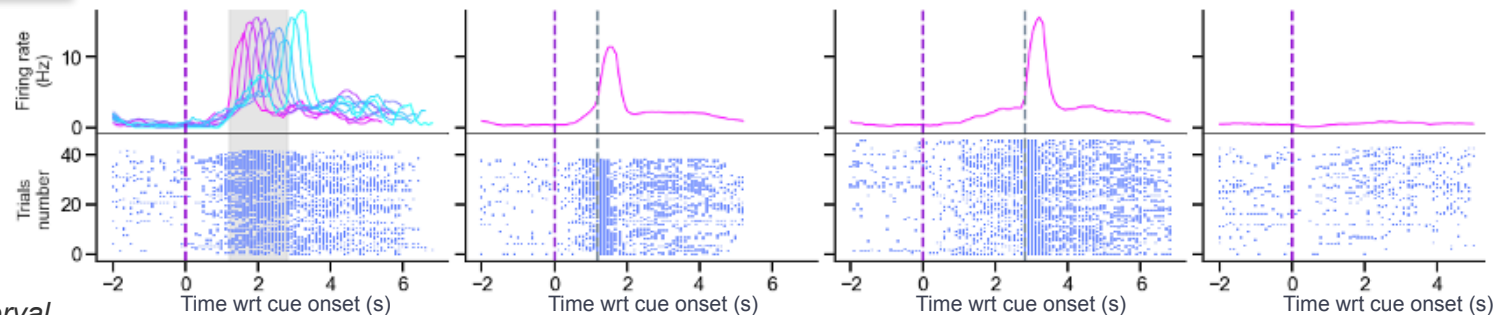


OFC neurons encode stimuli presence in the task ... which are also state-relevant

Odor-tuned



Reward-tuned



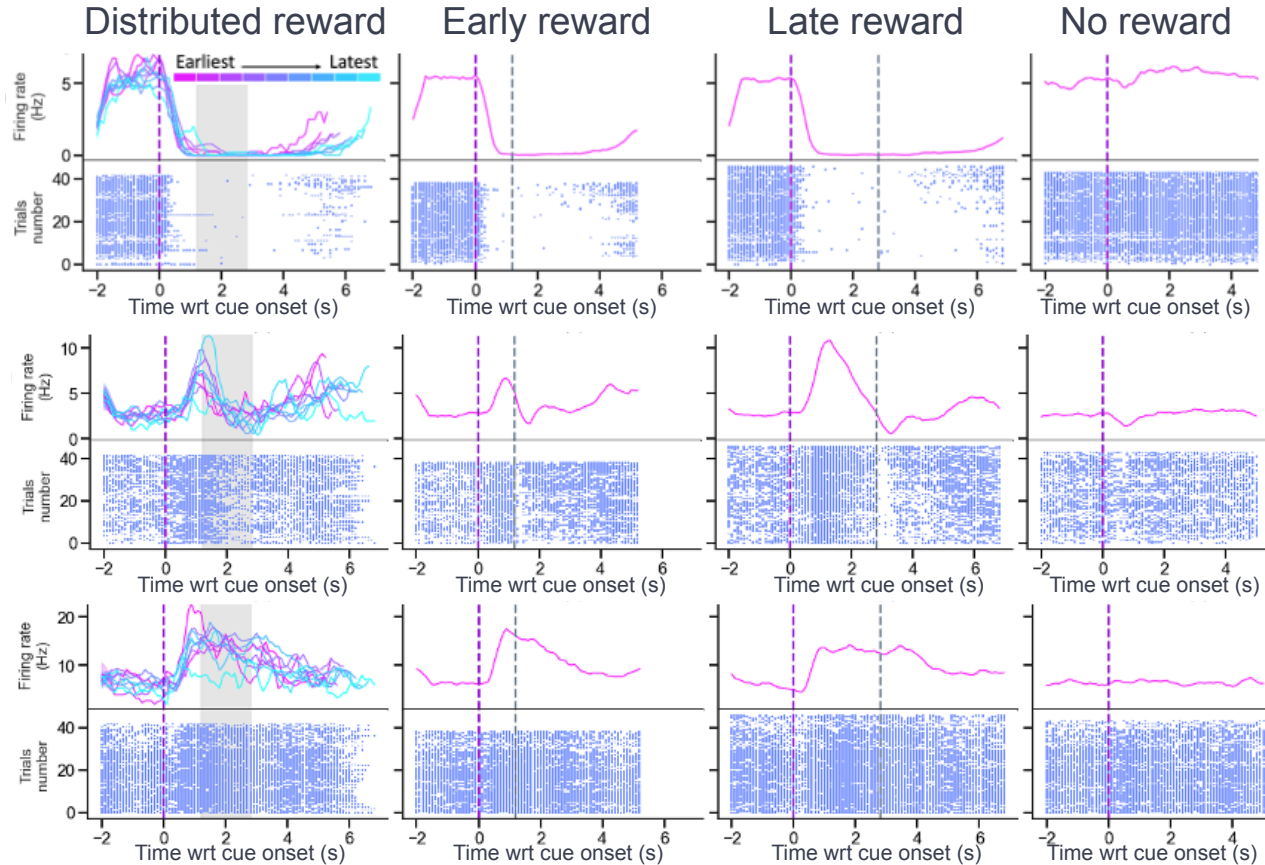
ISI: Inter-stimuli interval
ITI: Inter-trial interval

OFC neurons encode the task structure

Background-tuned

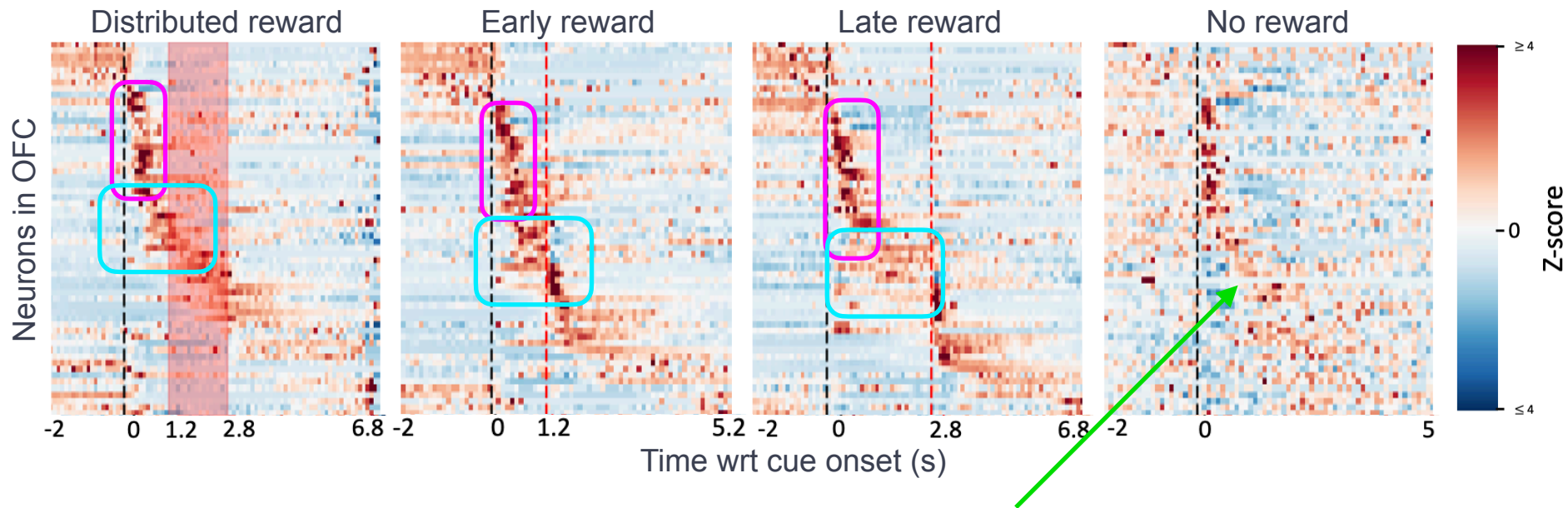
Bursting delay-tuned

Sustained delay-tuned



Activity map in the OFC

- Trial -averaged activity
- Neurons sorted by timing of their peak activity
- Same neurons order for all trial type



Is belief state representation computed in the OFC, and if so, how?



Individual neurons investigation

Single-neuron activity shows specific task-variables tuning in the OFC

Neural activity encoder

State decoder

Evolution of the neural activity at the population level

Is belief state representation computed in the OFC, and if so, how?



Individual neurons investigation

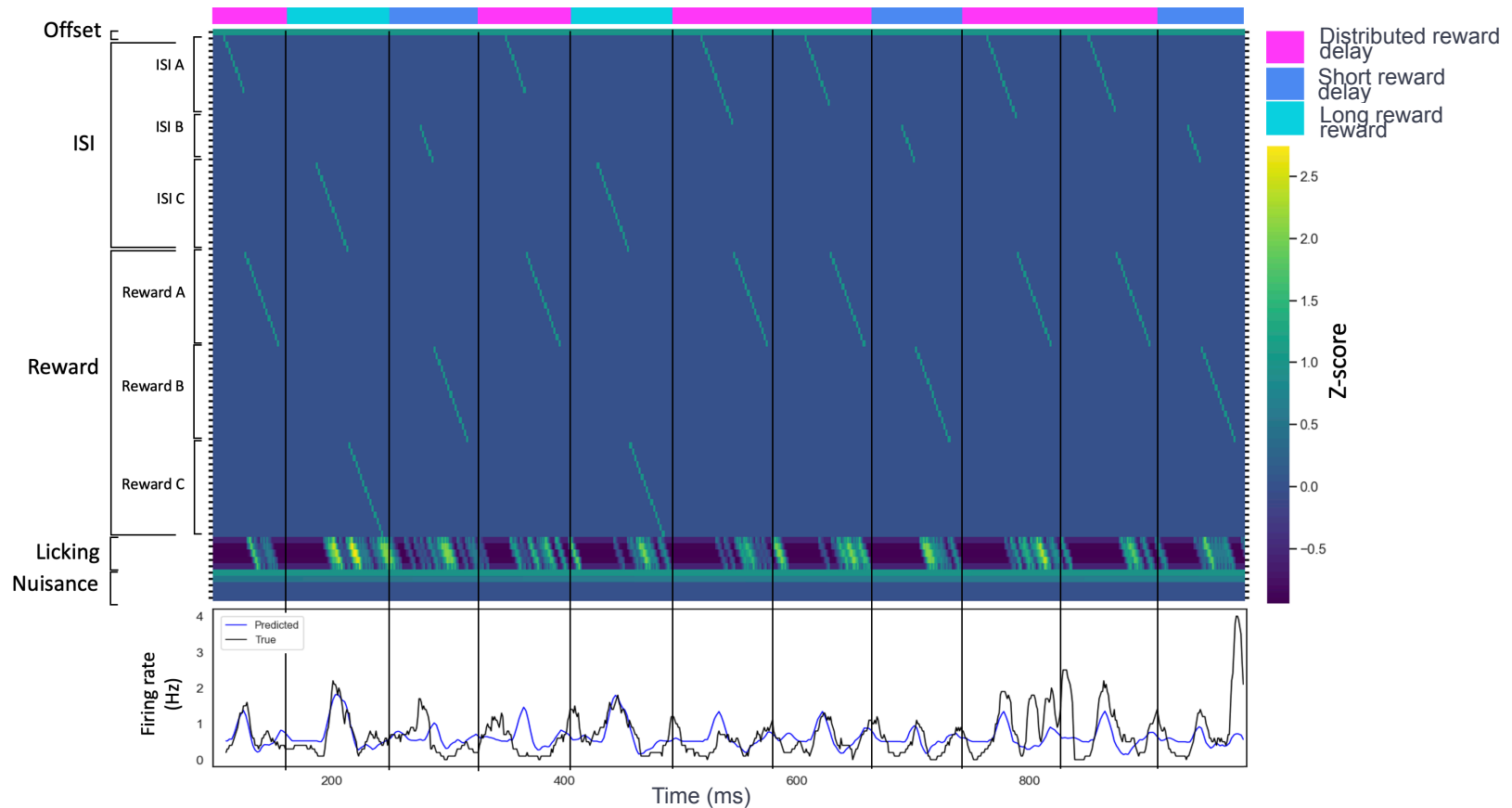
Single-neuron activity shows specific task-variables tuning in the OFC

Neural activity encoder

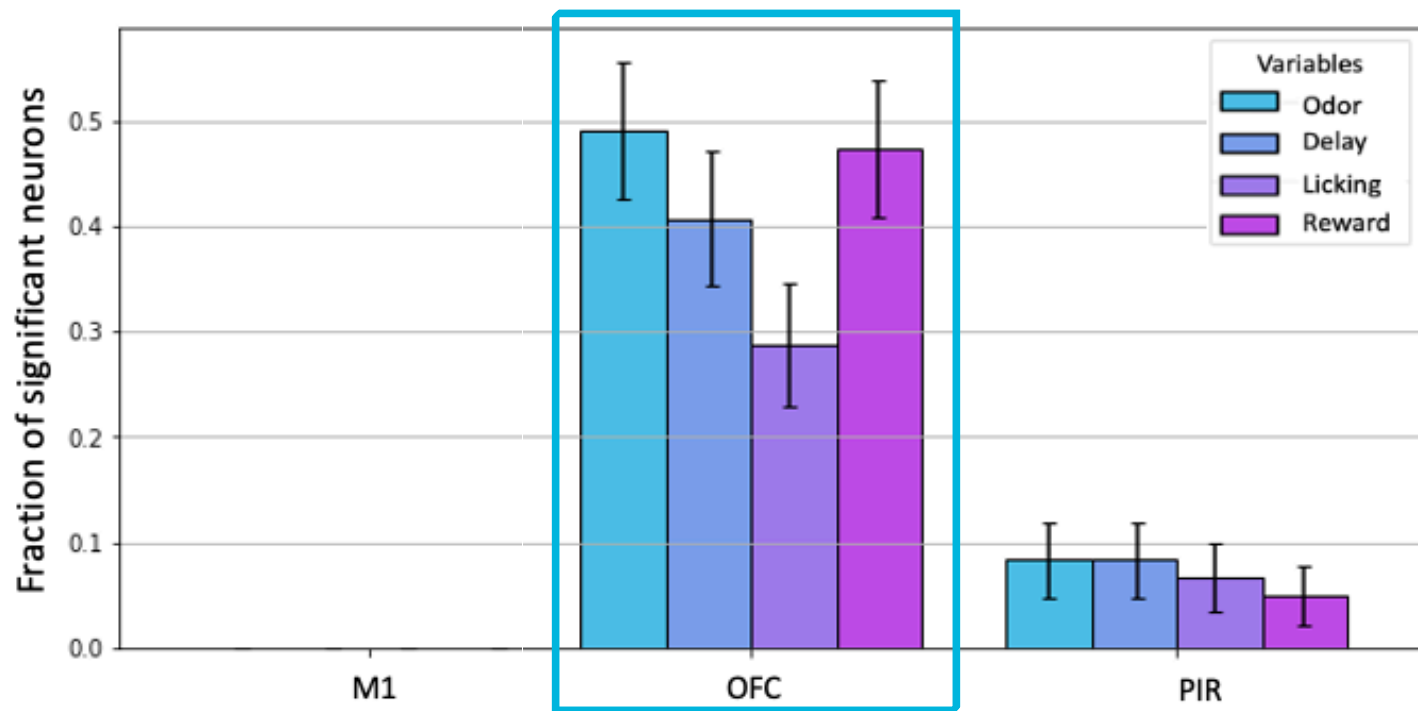
State decoder

Evolution of the neural activity at the population level

Poisson GLM model

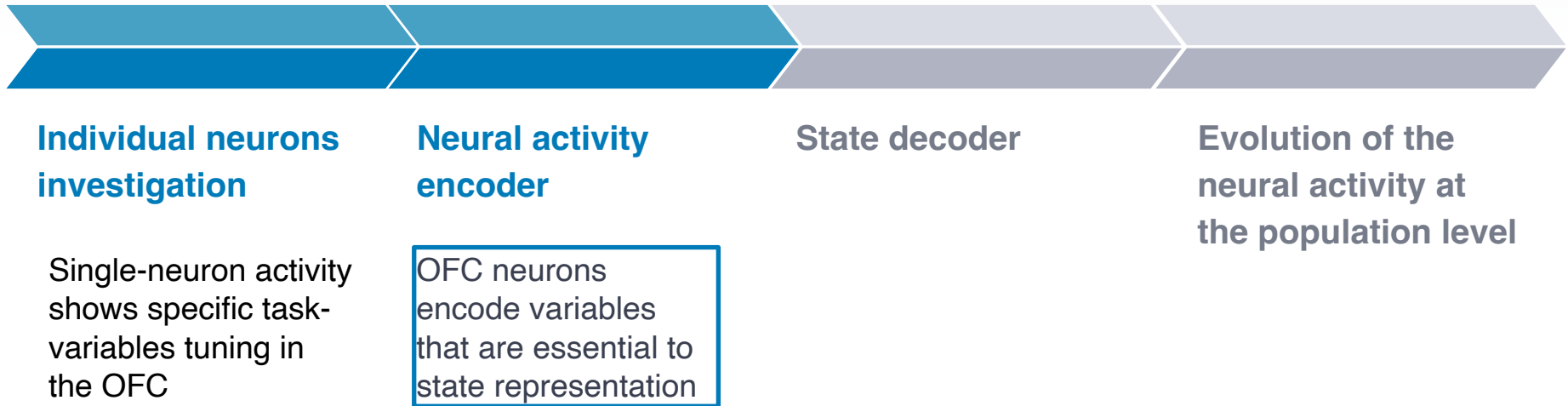


A large fraction of neurons in the OFC encode state-relevant variables



M1: primary motor cortex
PIR: piriform cortex

Is belief state representation computed in the OFC, and if so, how?



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Individual neurons investigation

Single-neuron activity shows specific task-variables tuning in the OFC

Neural activity encoder

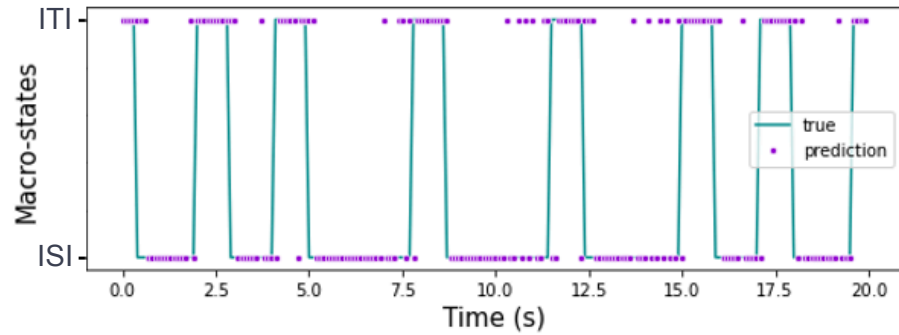
OFC neurons encode variables that are essential to state representation

State decoder

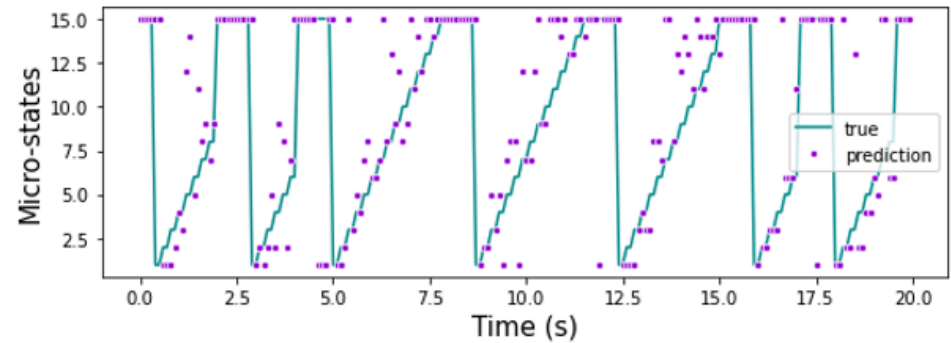
Evolution of the neural activity at the population level

States classifier

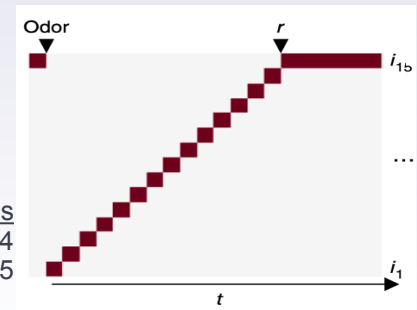
Macro-states classifier



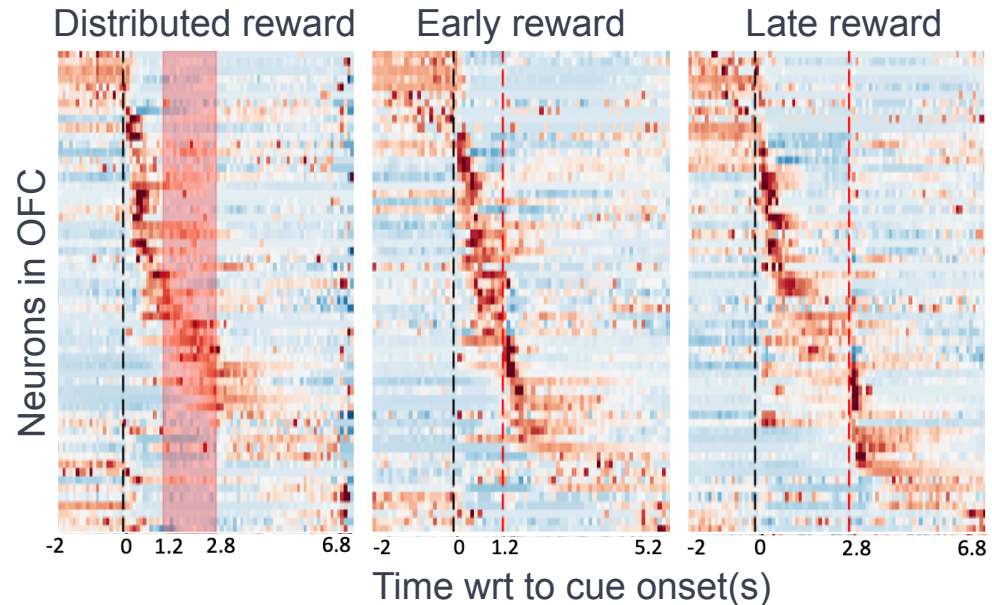
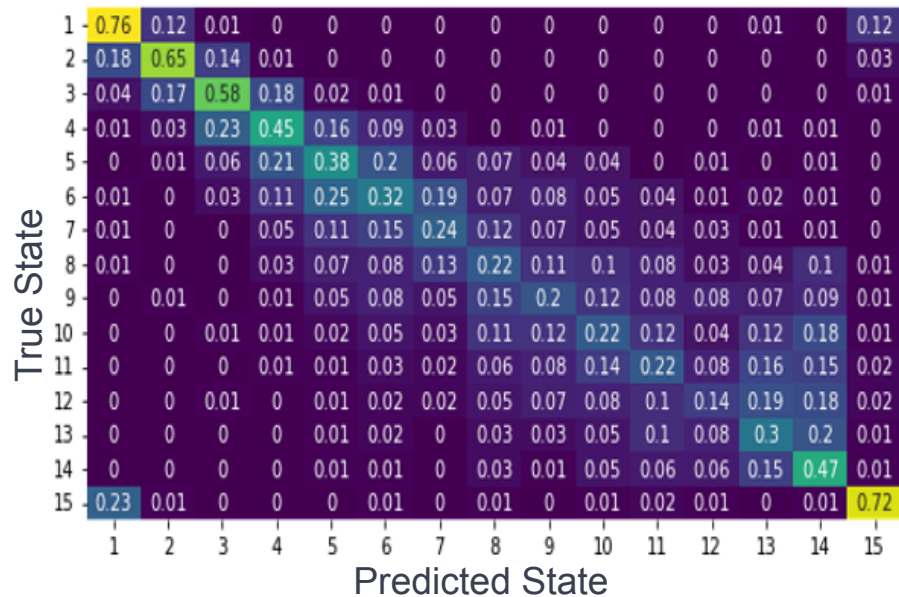
Micro-states classifier



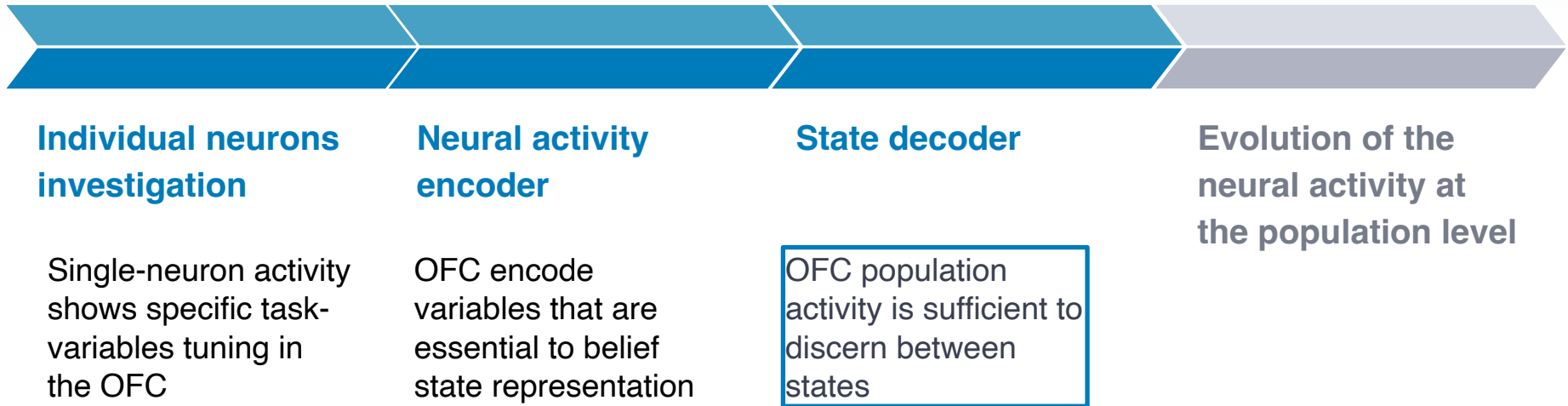
Micro-states
ISI: 1-14
ITI: 15



States classifier



Is belief state representation computed in the OFC, and if so, how?



Is belief state representation computed in the OFC, and if so, how?



Individual neurons investigation

Single-neuron activity shows specific task-variables tuning in the OFC

Neural activity encoder

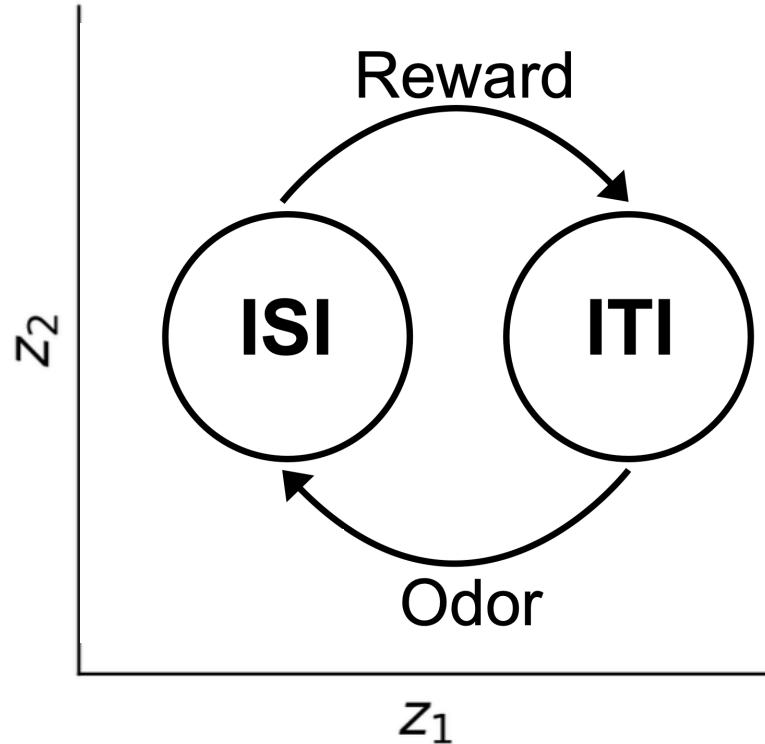
OFC encode variables that are essential to belief state representation

State decoder

OFC population activity is sufficient to discern between states

Evolution of the neural activity at the population level

Representing the belief states in the brain

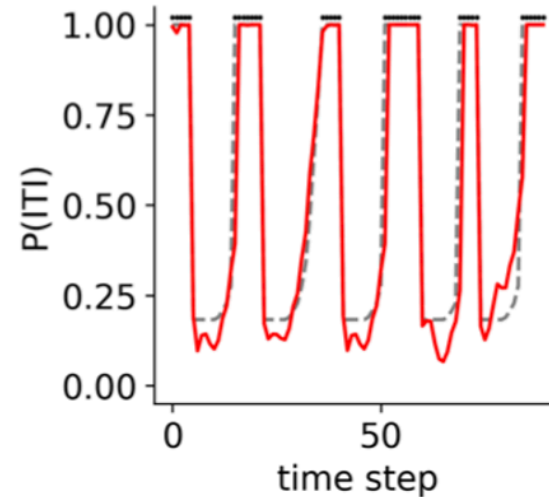
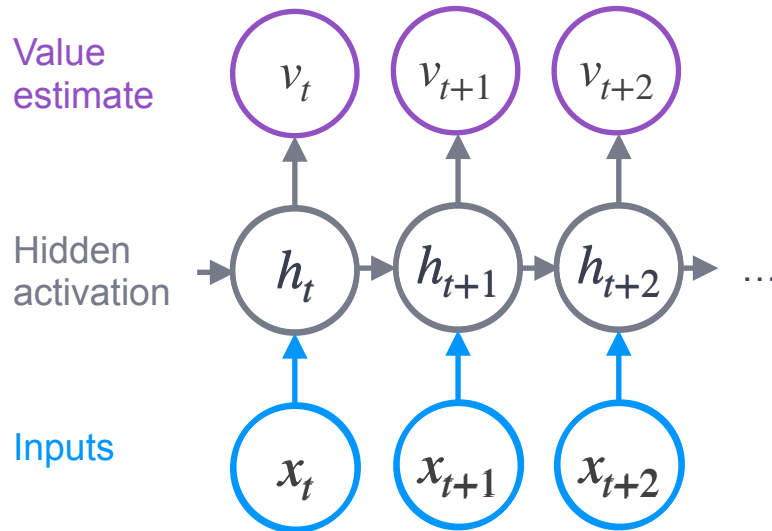




GRU network modeling

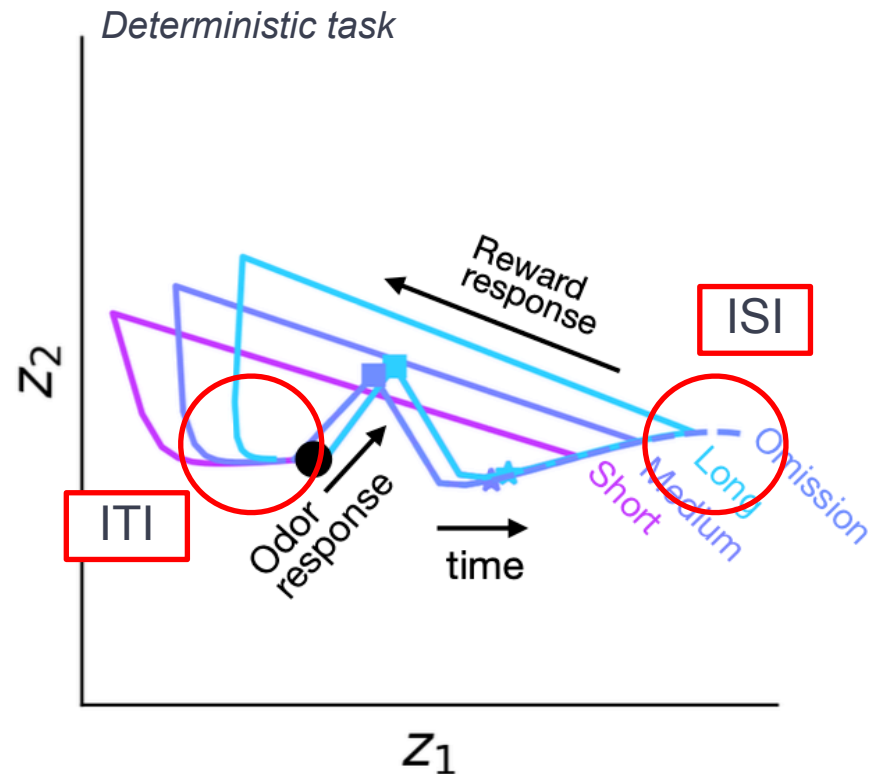
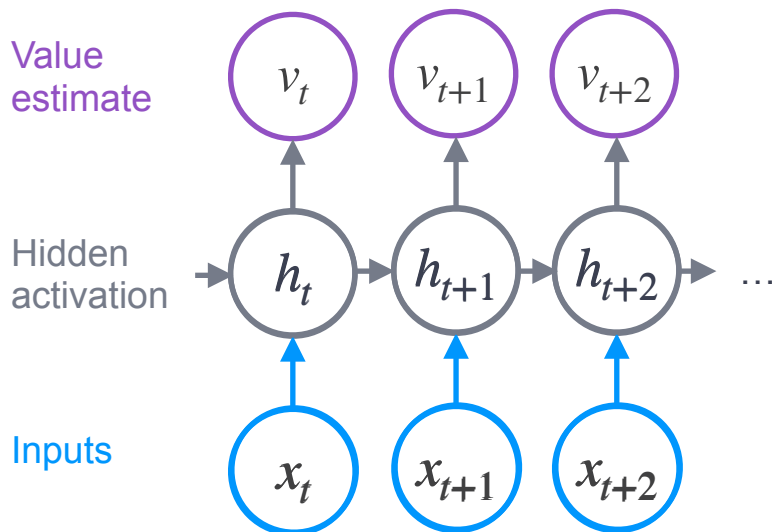
Activation layers state decoder

Stochastic task



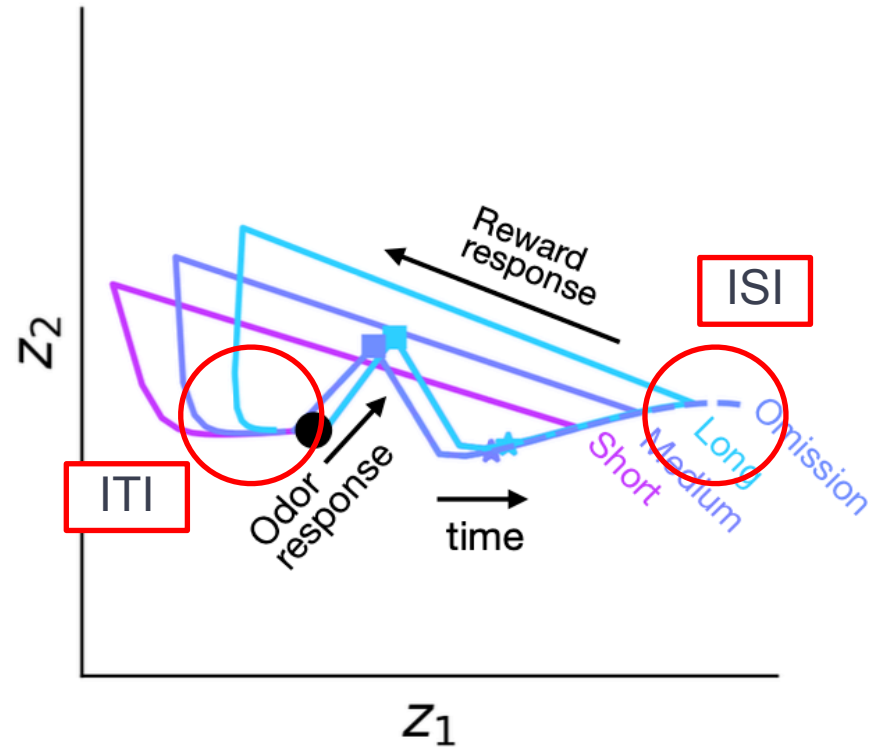
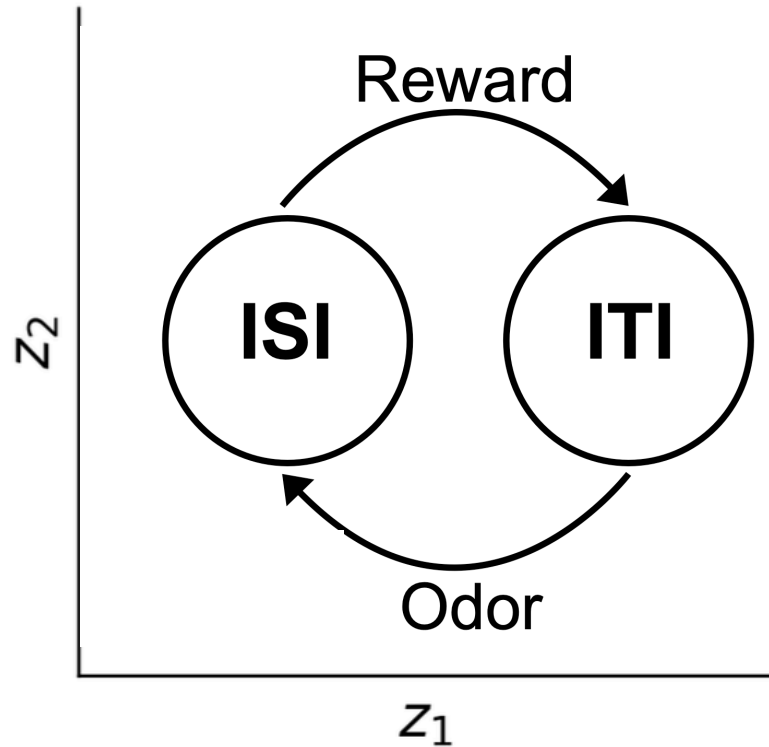


GRU network modeling



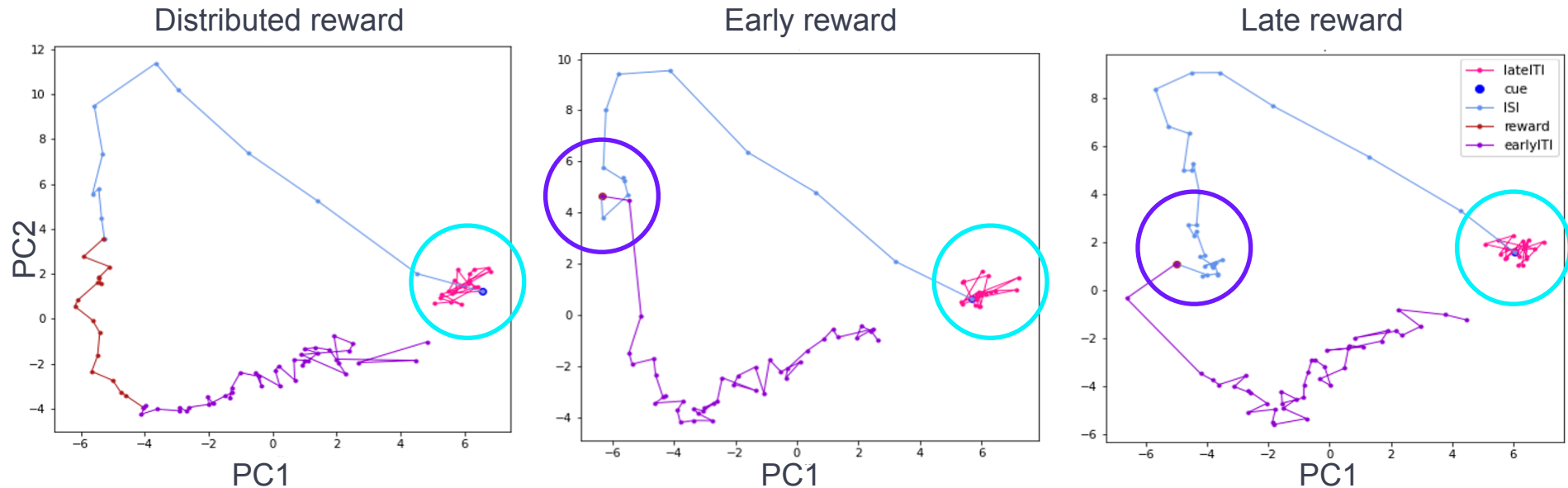


GRU network modeling



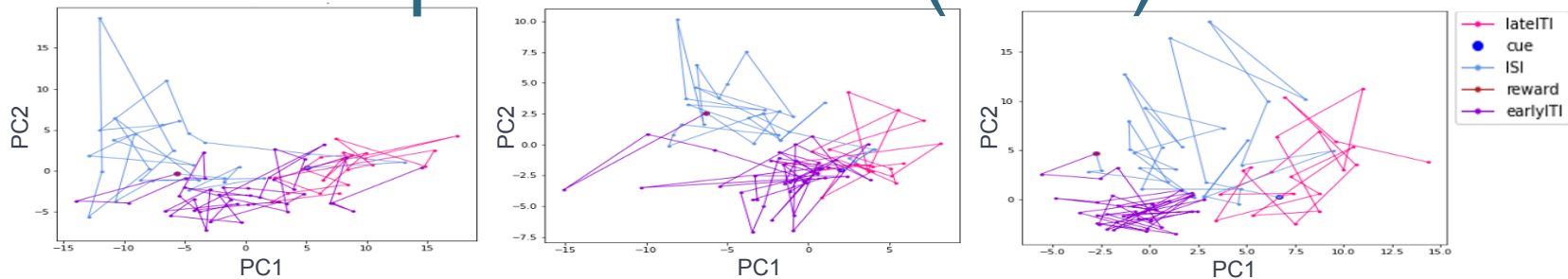
Geometrical representation (PCA)

- Low-dimensional trial-averaged activity trajectory

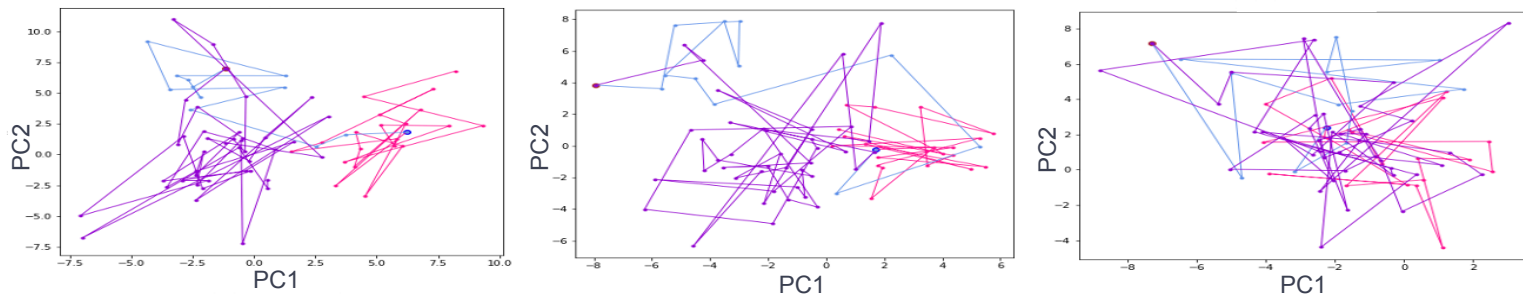


Geometrical representation (PCA)

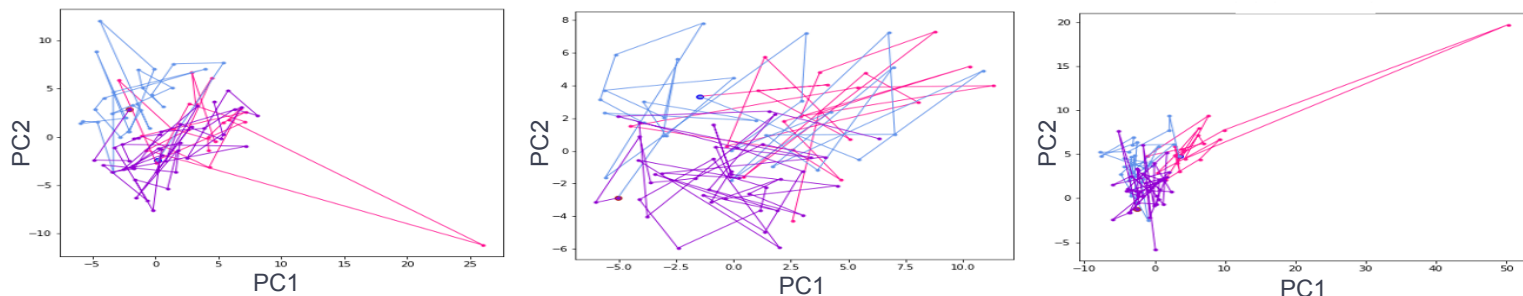
Distributed reward



Early reward



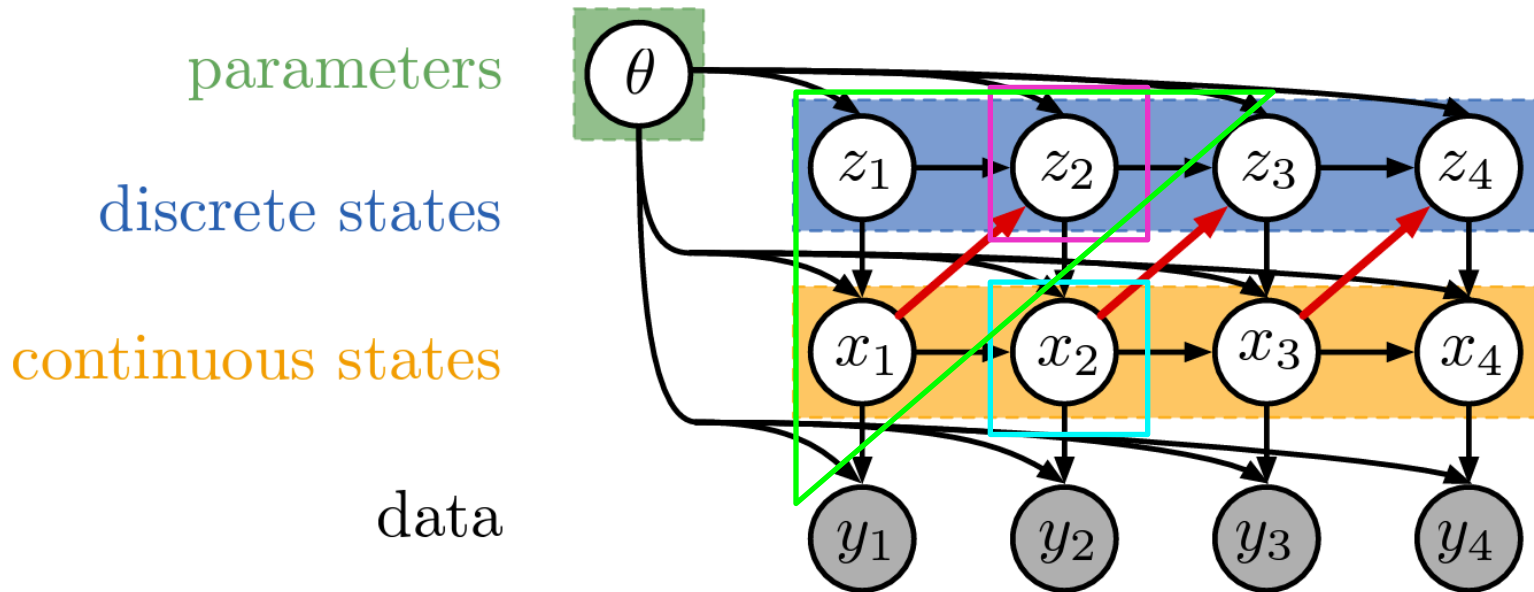
Late reward



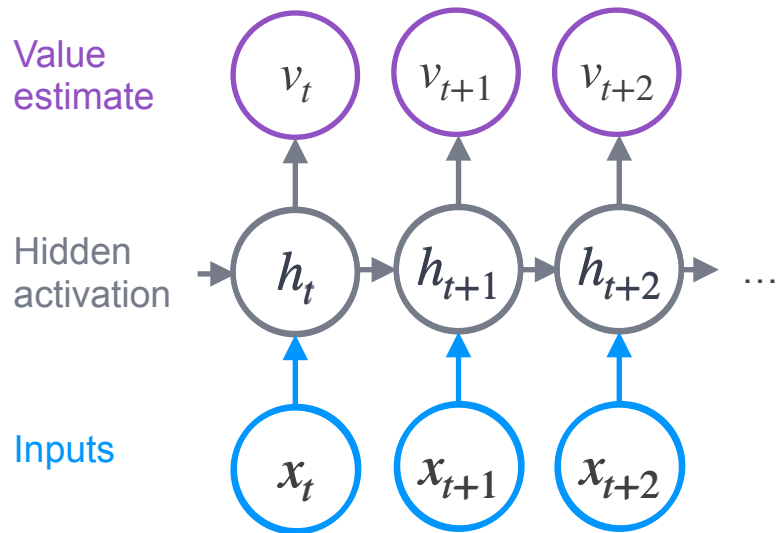
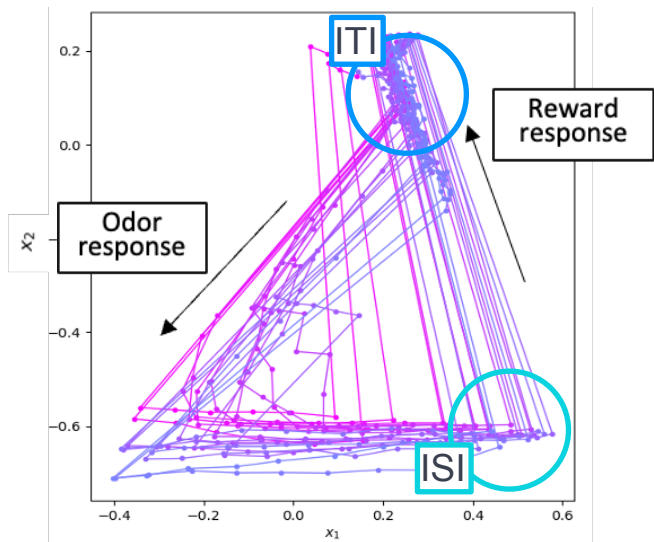
PC: principal component

Maheswaranathan et al., 2019, Adv Neural Inf Process Syst.

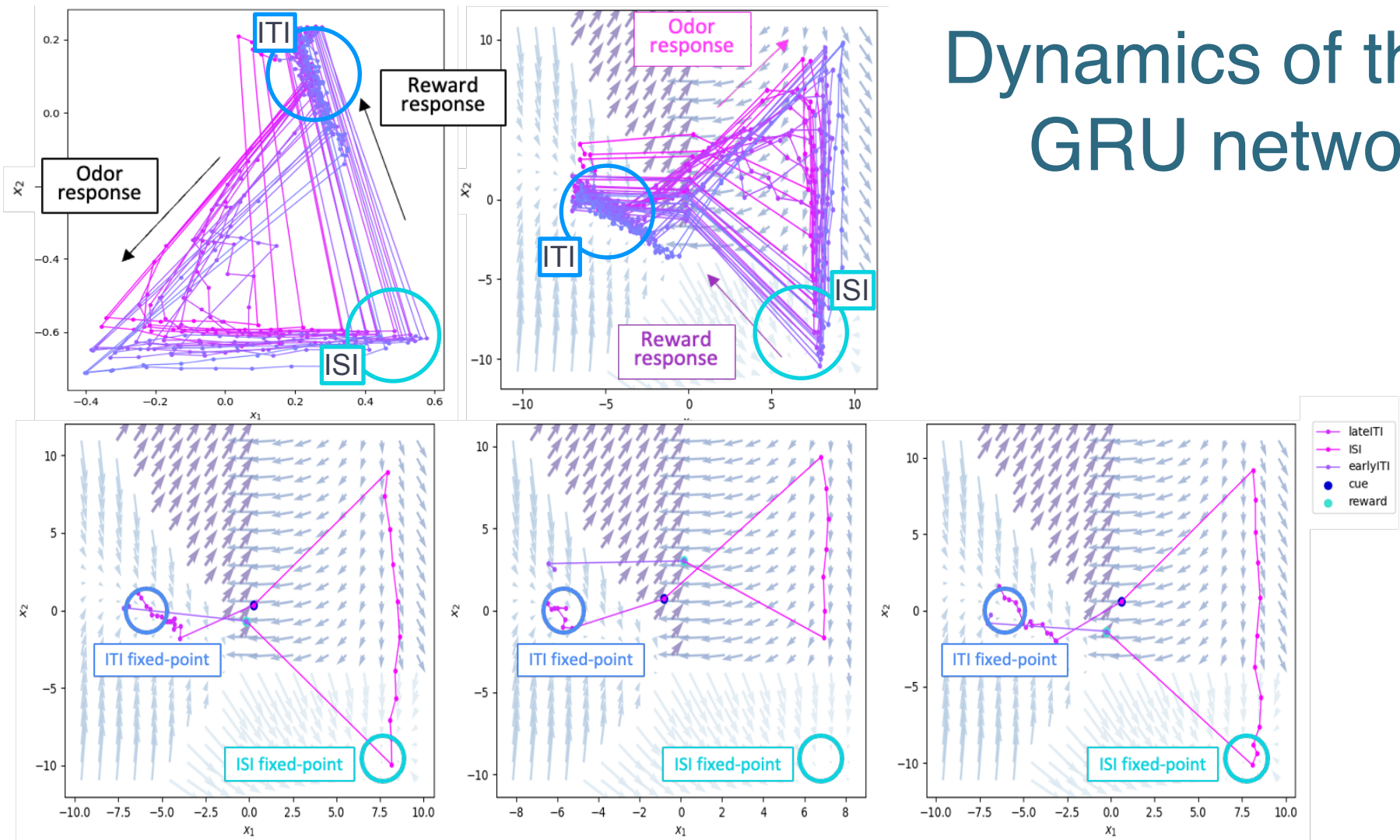
Recurrent switching linear dynamical systems (rSLDS)



Dynamics of the GRU network



Dynamics of the GRU network



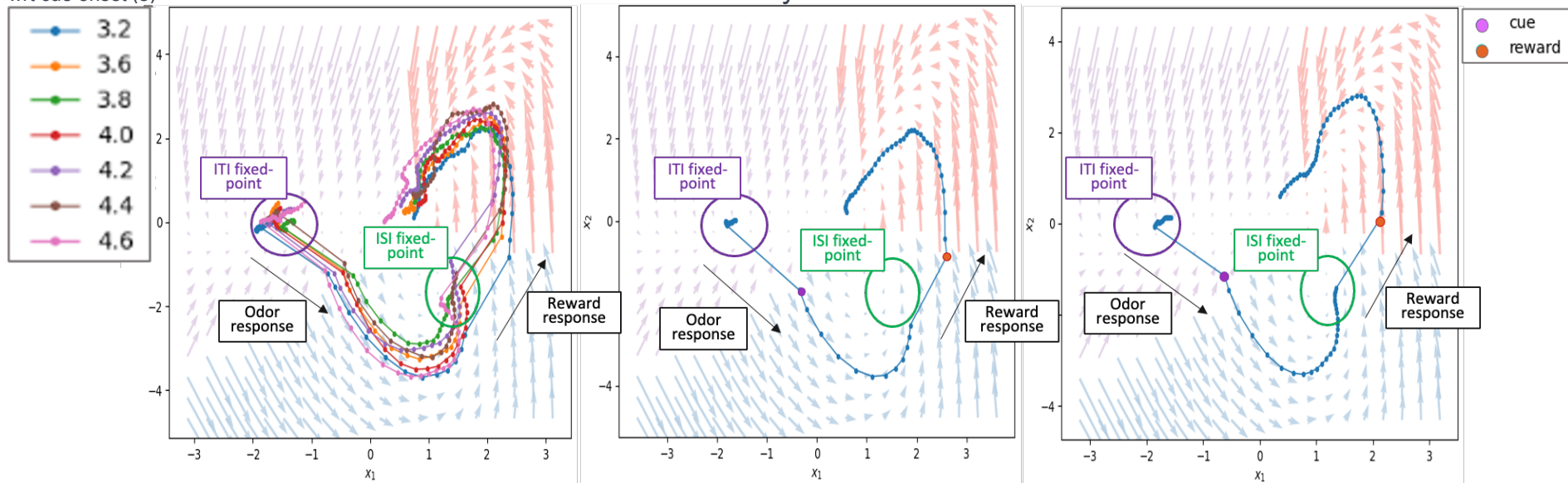
Dynamics of the neural population activity

Reward timing
wrt cue onset (s)

Distributed reward

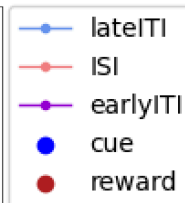
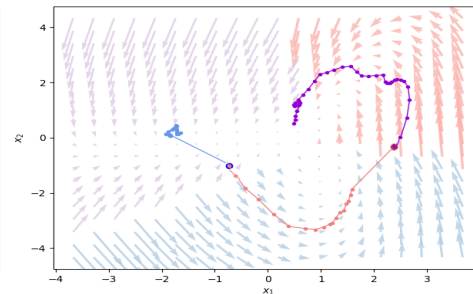
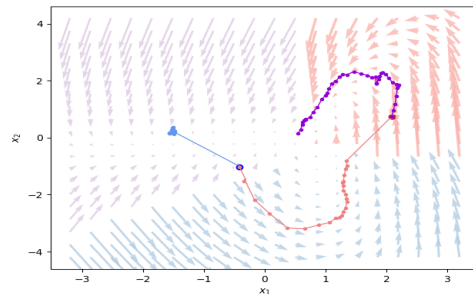
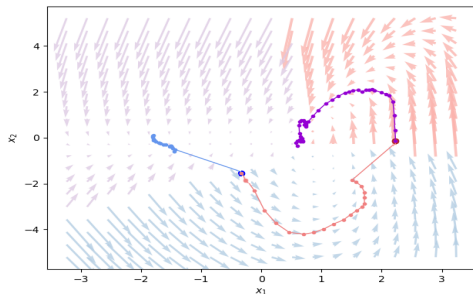
Early reward

Late reward

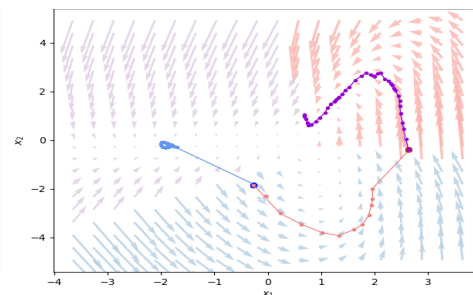
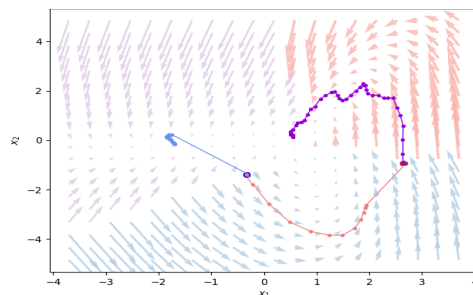
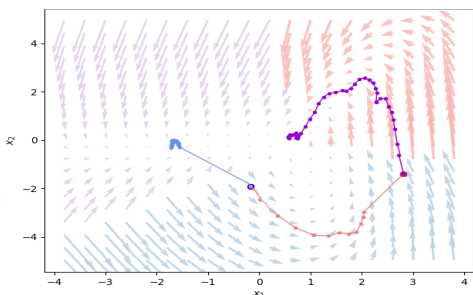


Dynamics of the neural population activity

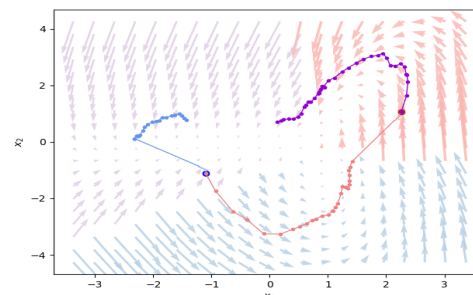
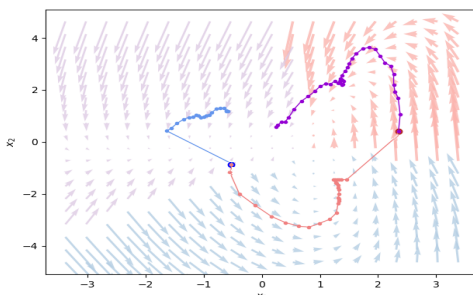
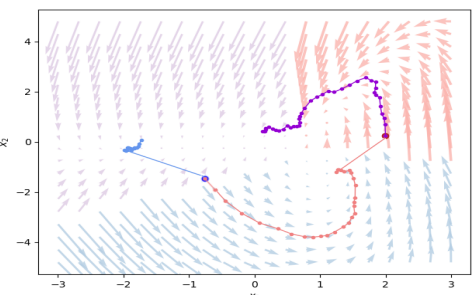
Distributed reward



Early reward

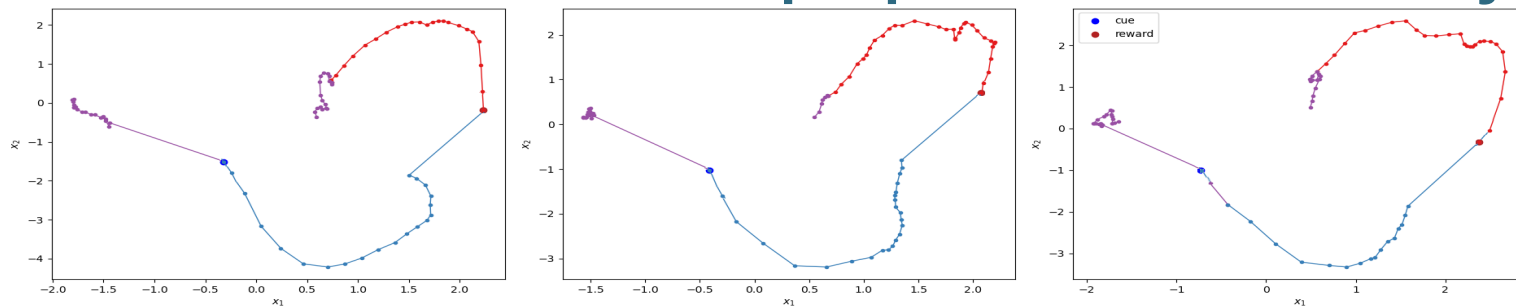


Late reward

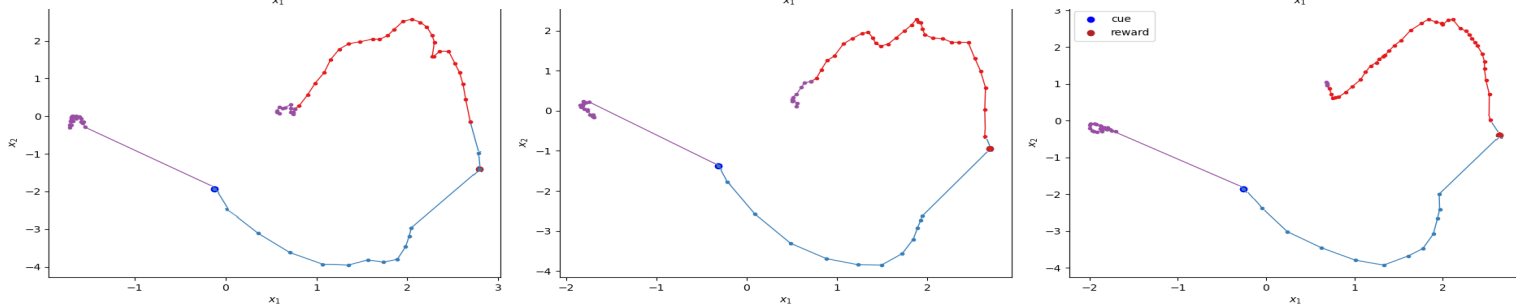


Dynamics of the neural population activity

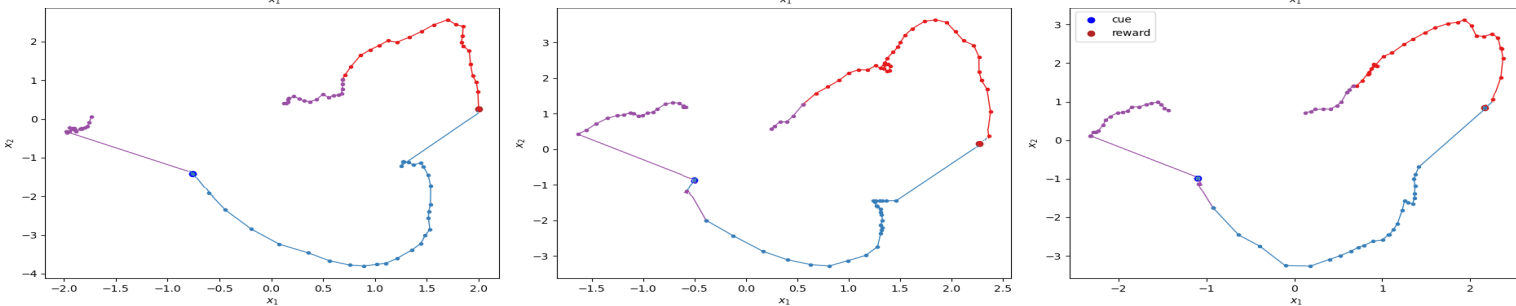
Distributed reward



Early reward

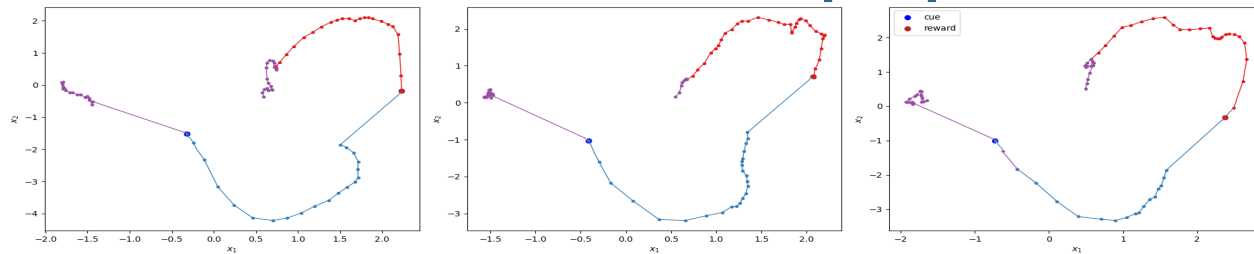


Late reward

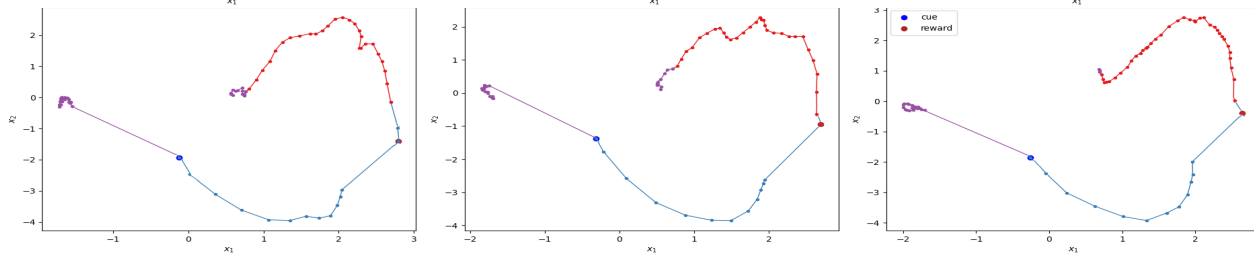


Dynamics of the neural population activity

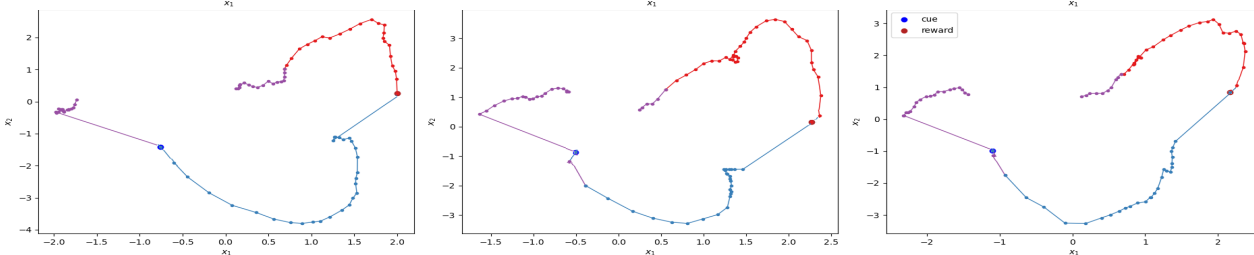
Distributed reward



Early reward



Late reward



$$x_t = A_{z_t} \cdot x_{t-1} + V_{z_t} \cdot u_t + b_{z_t}$$

Is belief state representation computed in the OFC, and if so, how?



Individual neurons investigation

Single-neuron activity shows specific task-variables tuning in the OFC

Neural activity encoder

OFC encode variables that are essential to belief state representation

State decoder

OFC population activity is sufficient to predict states

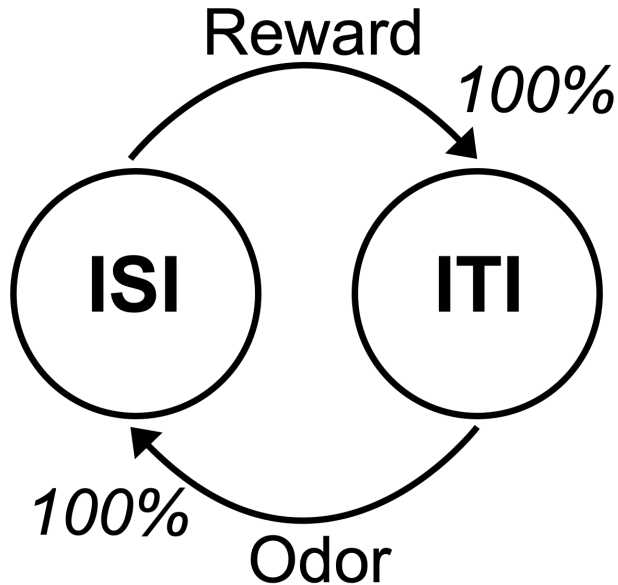
Evolution of the neural activity at the population level

Population dynamics in the OFC show two fixed-points corresponding to states

Discussion

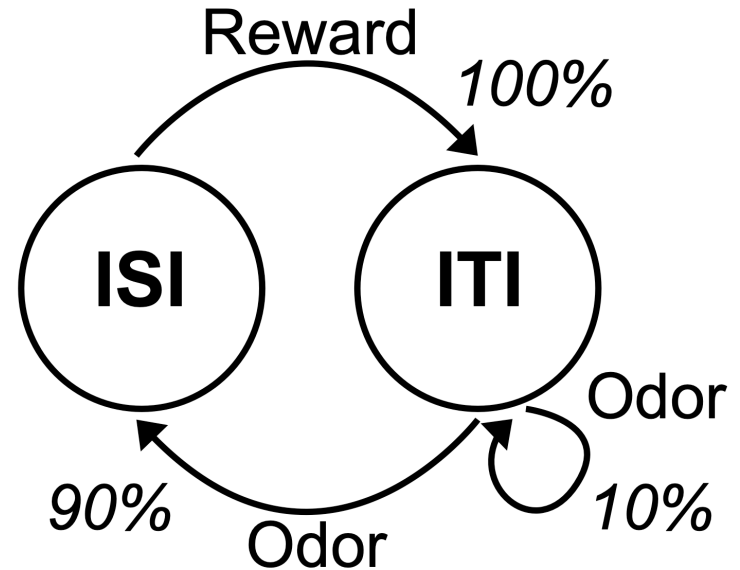
Belief state representation in the OFC

Deterministic task



Stochastic task

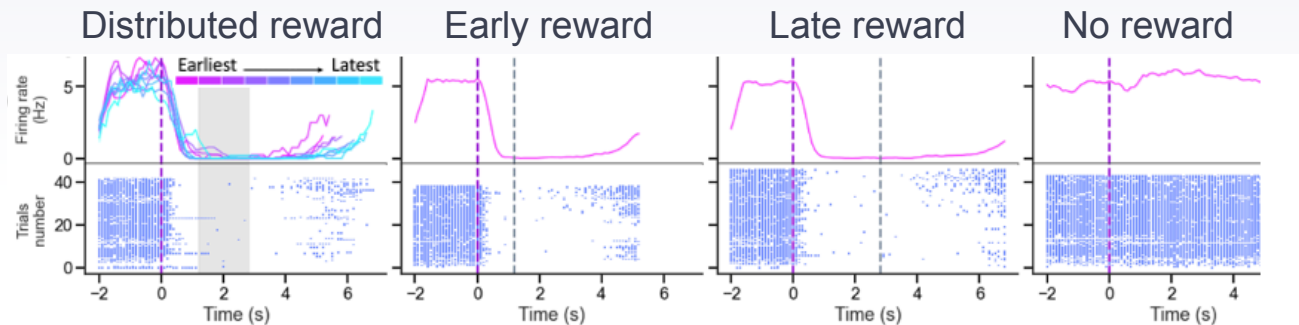
(90% rewarded)



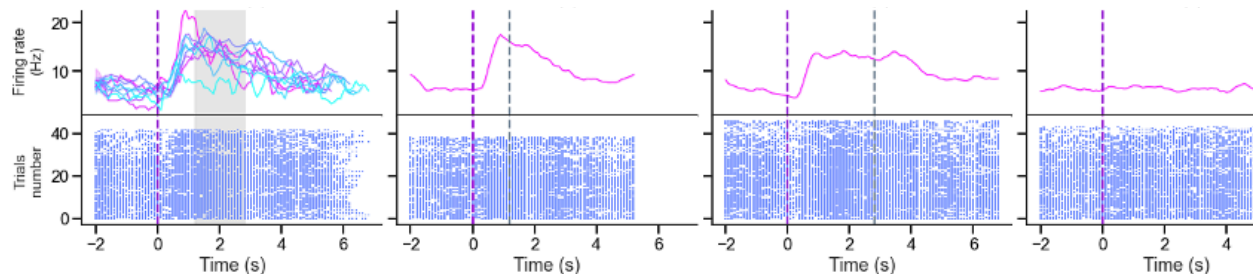
Discussion

Belief state representation in the OFC

Background-tuned

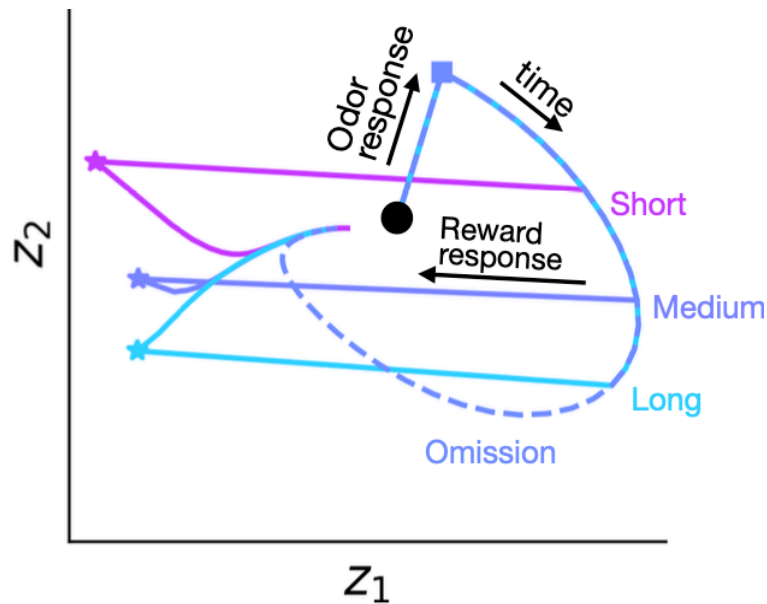
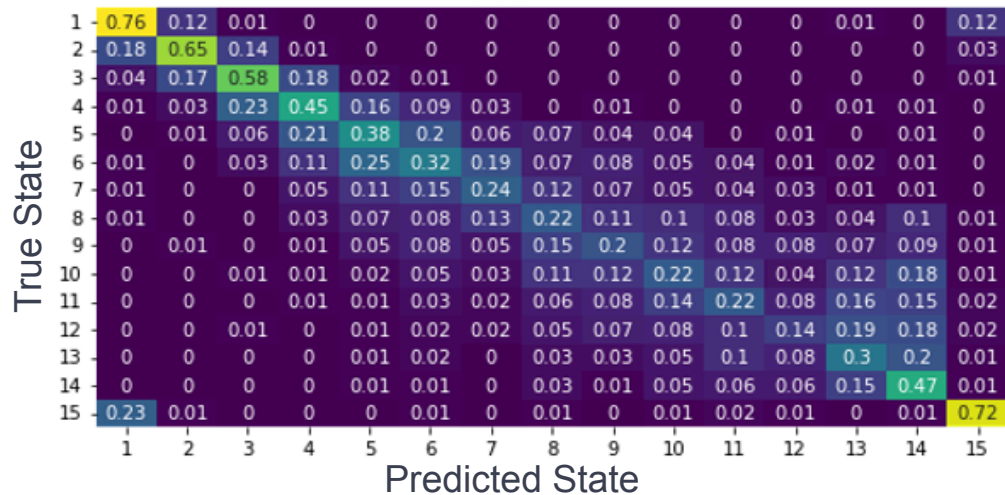
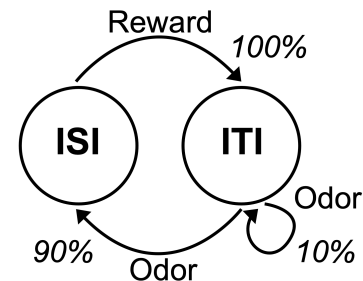


Sustained delay-tuned



Discussion

Further investigation on the stochastic task



Thank you Uchida lab!

Supervision

Sandra Romero Pinto
Jay Hennig
Naoshige Uchida
Mackenzie Mathis

But also

Mitsuko Uchida
Isobel Green
Adam Lowet
Lyle Kingsbury
Malcom Campbell
Nacho Sanguinetti
Mengzi Yun
Paul Masset
Sara Pinto Dos Santos
Shudi Xu
Iku Kimura
Ryu Amo
For welcoming me to the lab!

Fundings

EPFL • **WISH**
FOUNDATION
WOMEN IN SCIENCE AND HUMANITIES



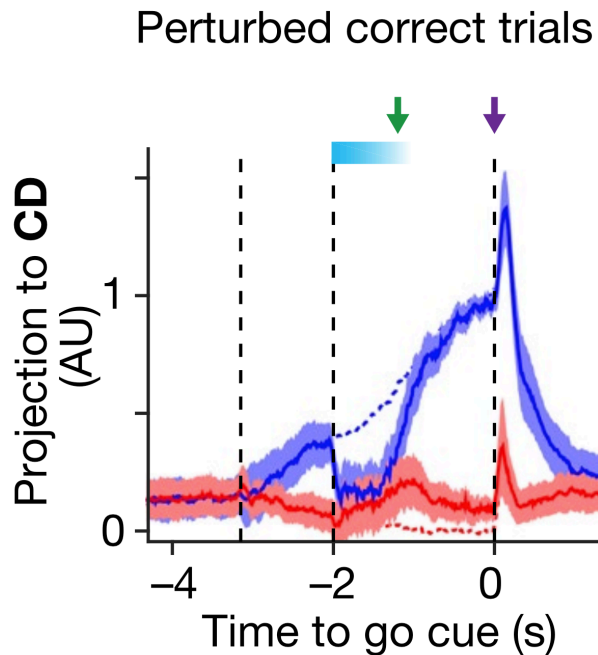
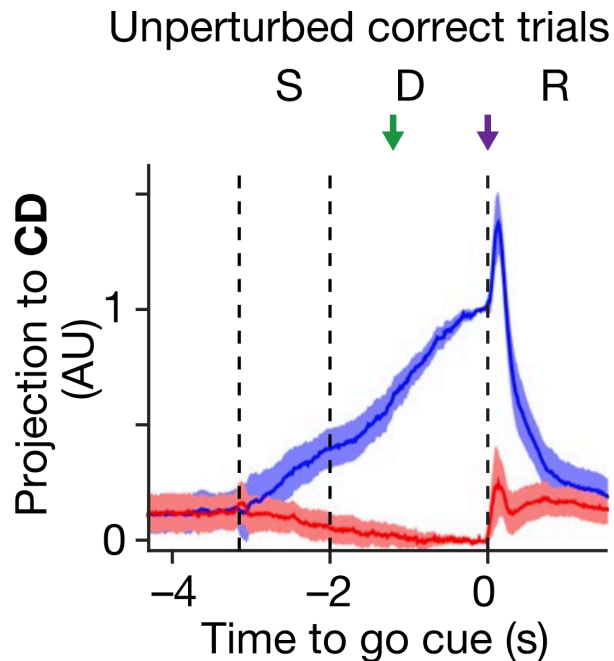


Appendix

Supplementary Figures

Discussion

Limits of the rSLDS & further experiments

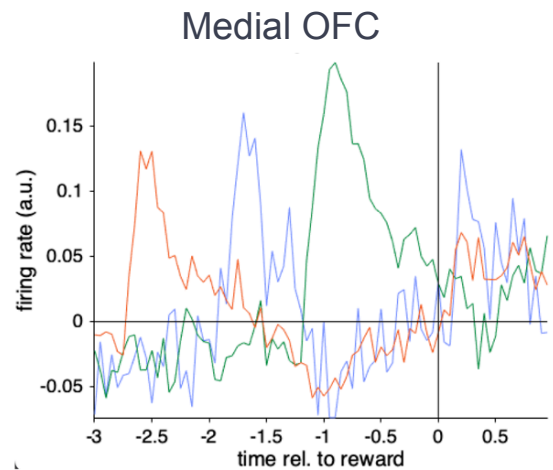
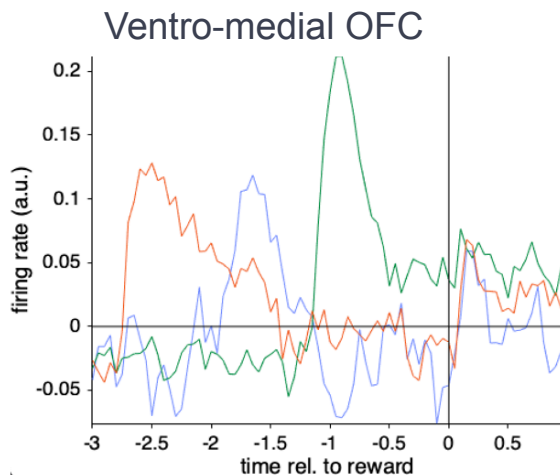
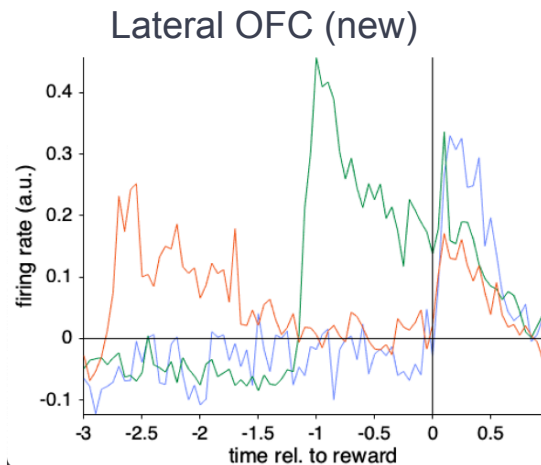
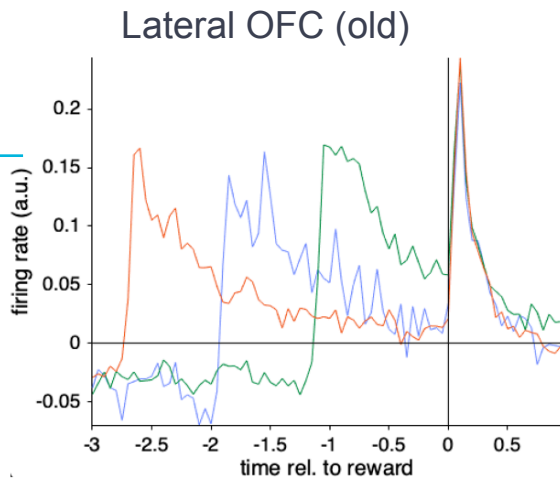


For a “discrete” attractor

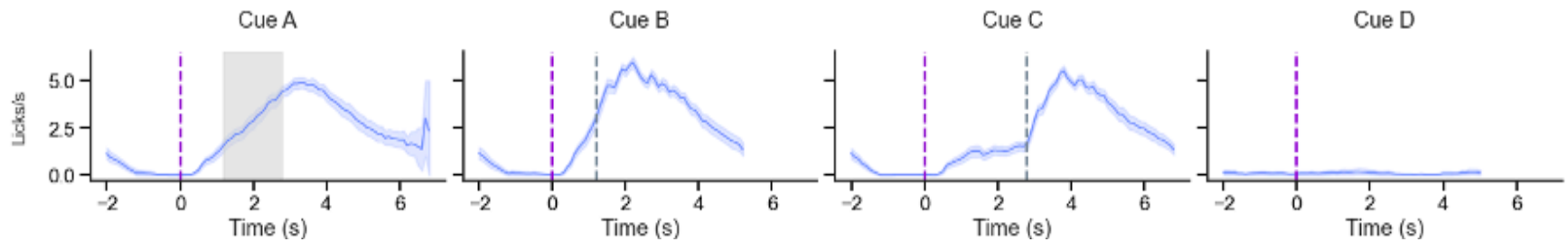
- **Perturbation small enough**
→ goes back to the fixed-point
- **Perturbation bigger**
→ goes to the other fixed-point

Discussion

New data in OFC

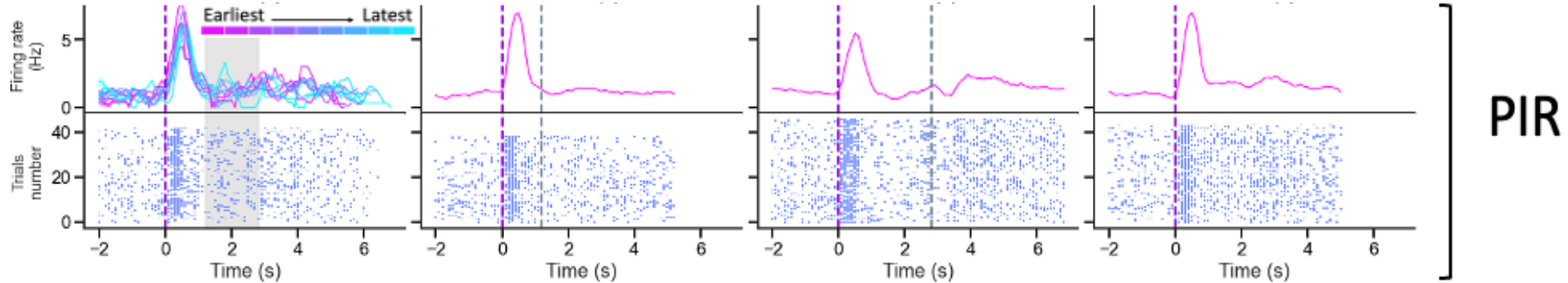


Trial-averaged licking rate



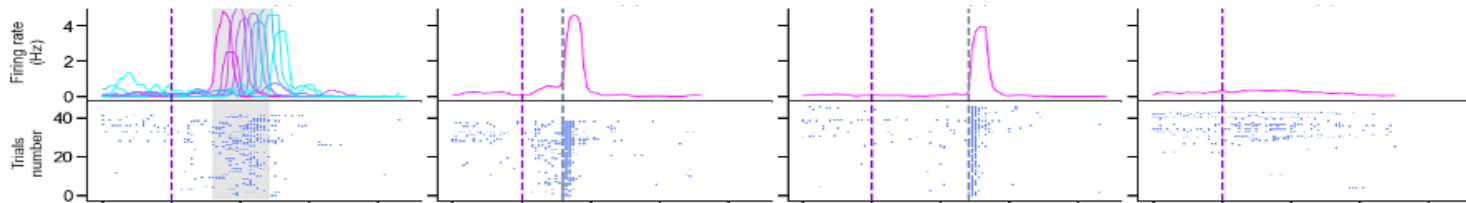
Example neuron in piriform cortex

Odor-tuned

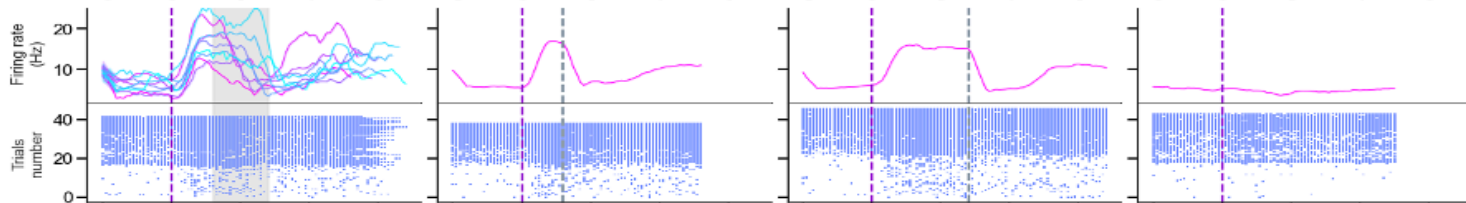


Example neuron in M2

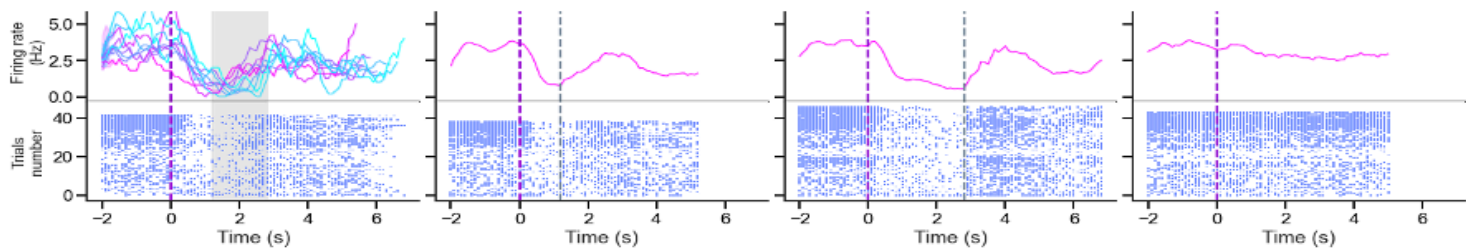
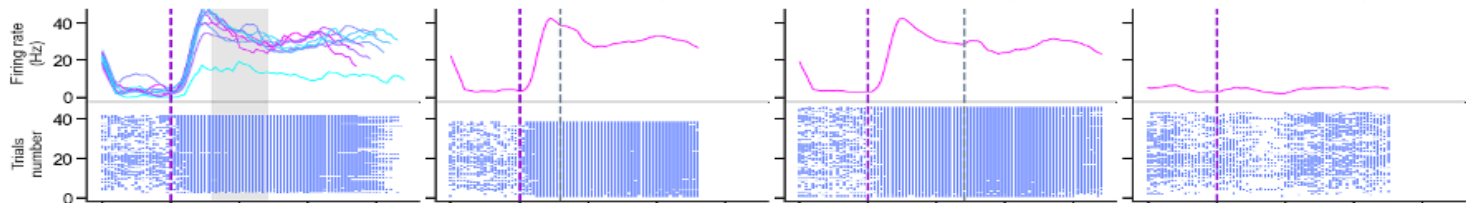
Reward-tuned



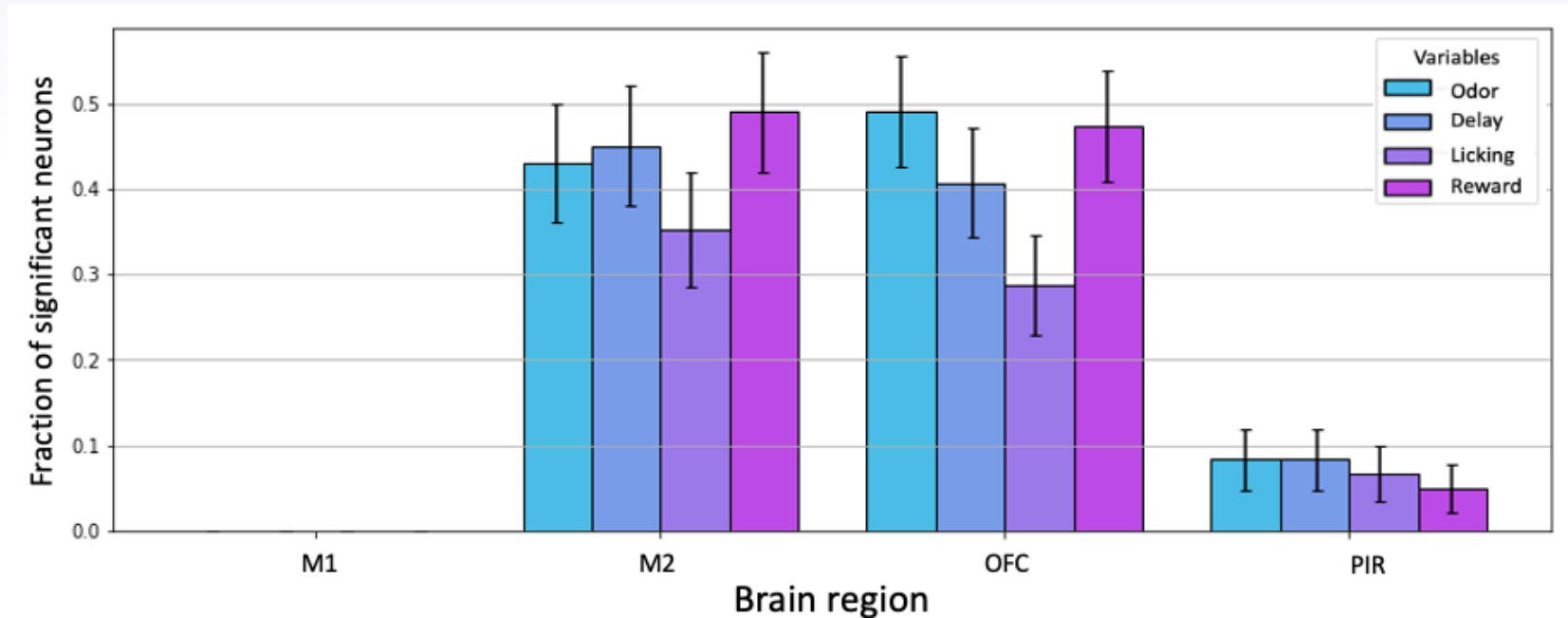
Sustained delay-tuned



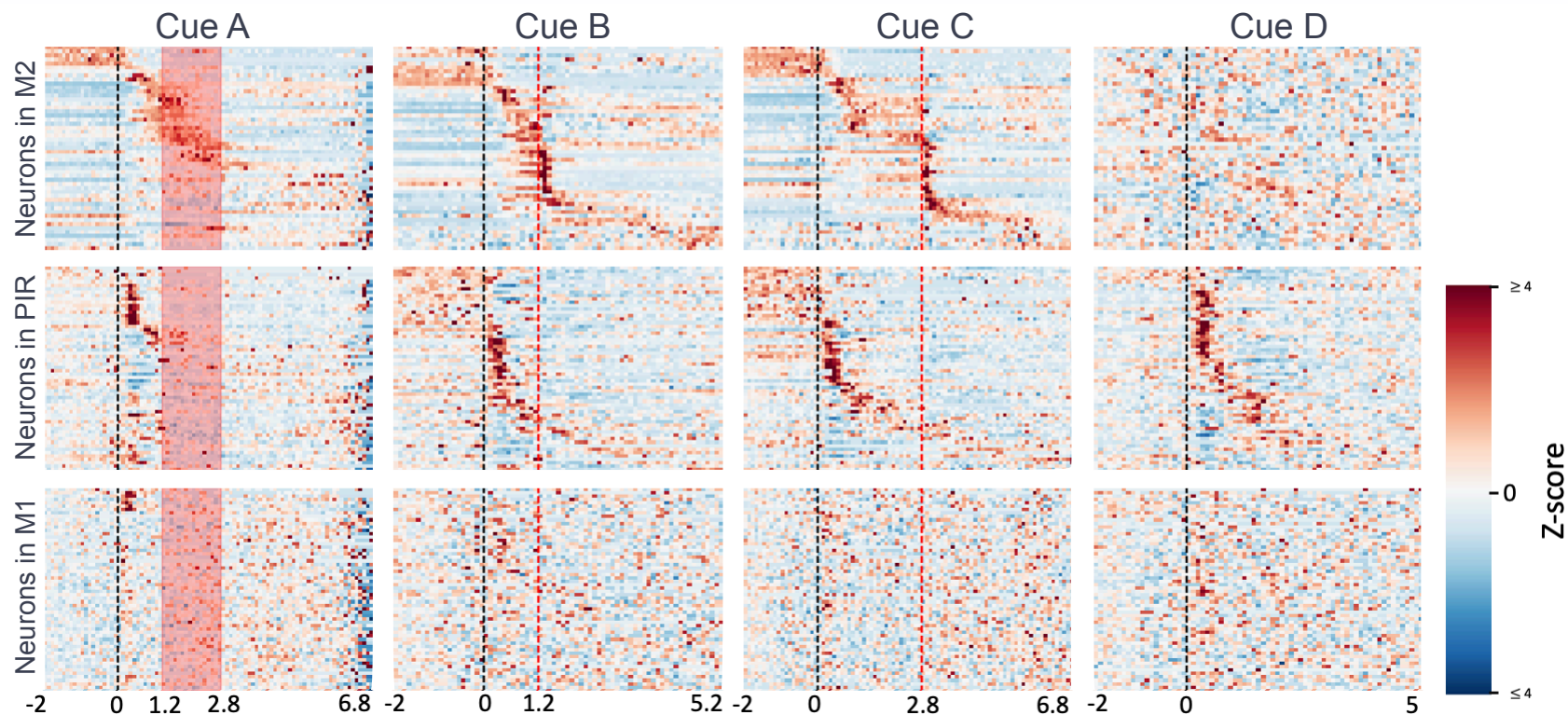
Background-tuned

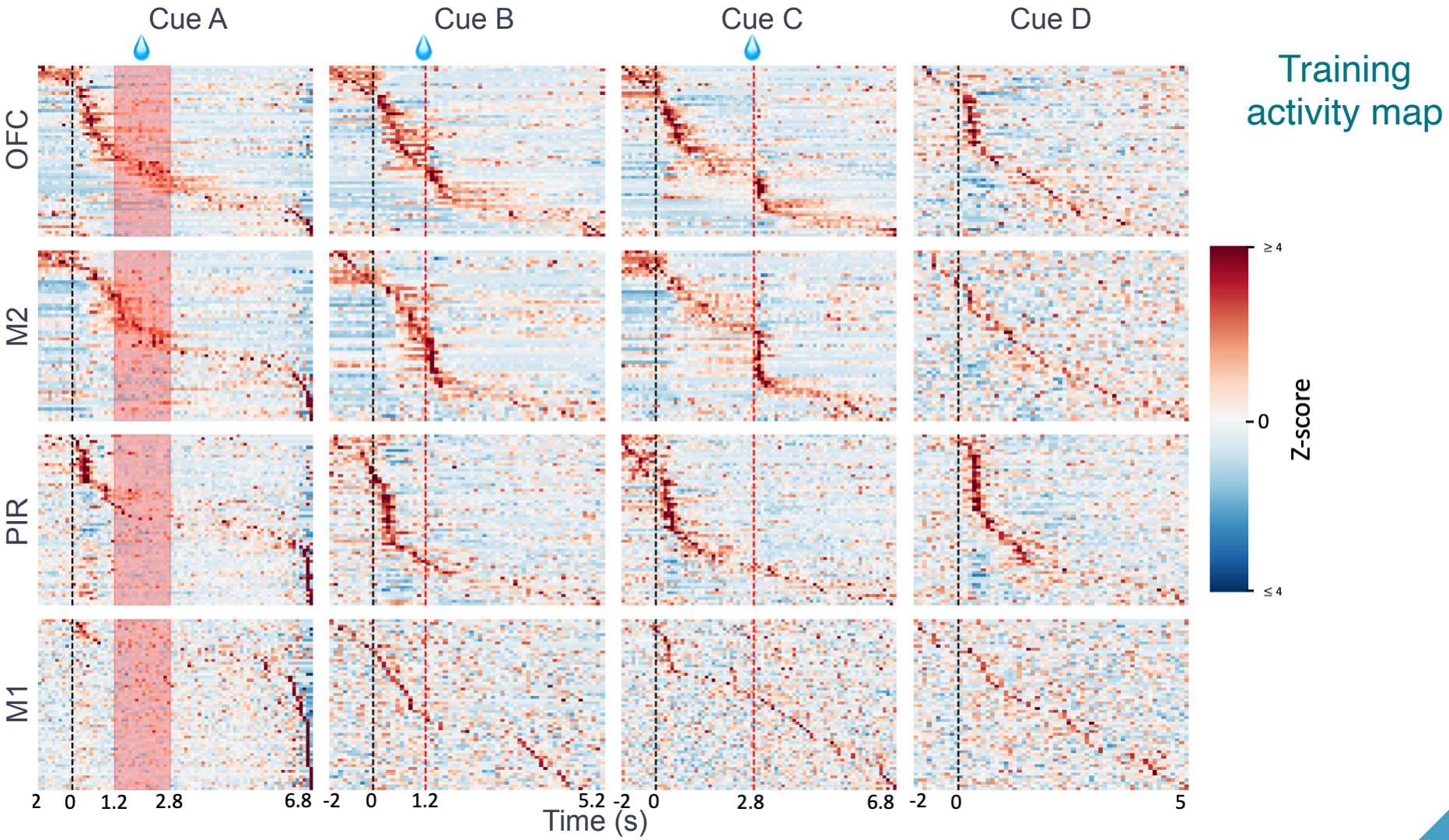


Fractions of neurons encoding each variable in M2

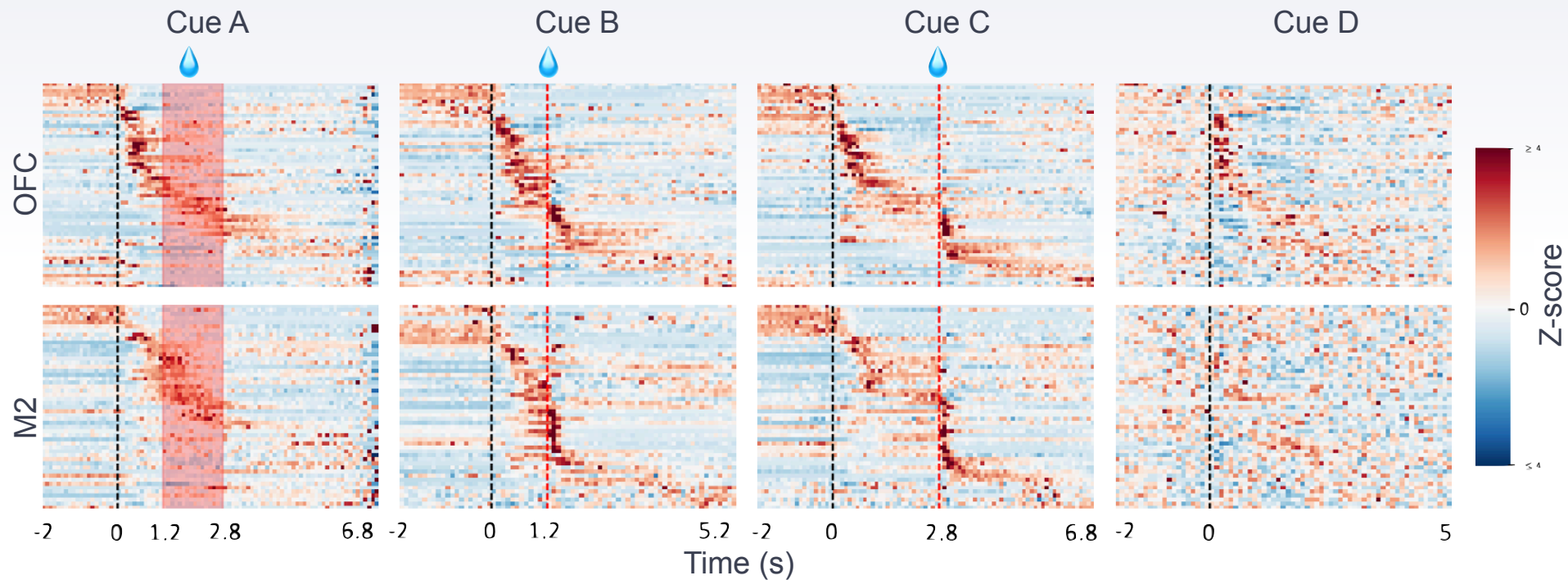


Activity map in other regions

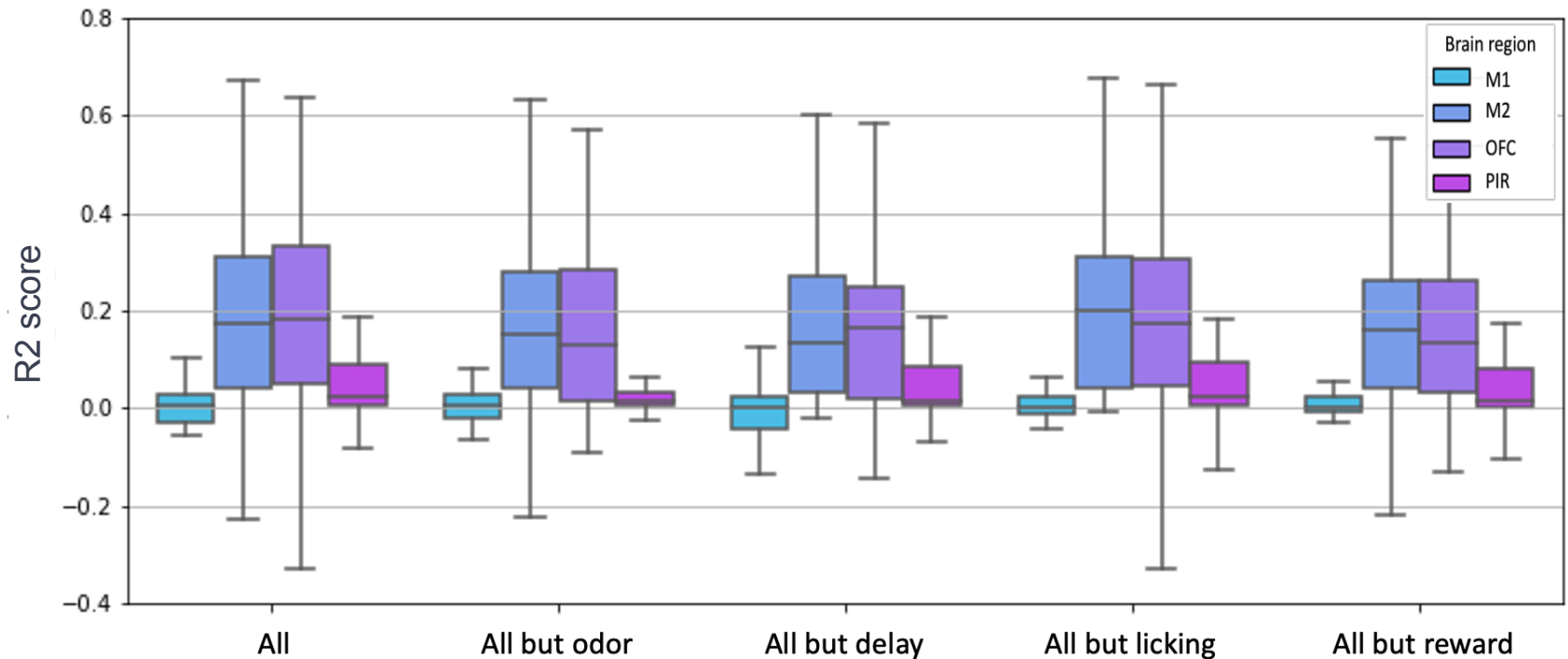




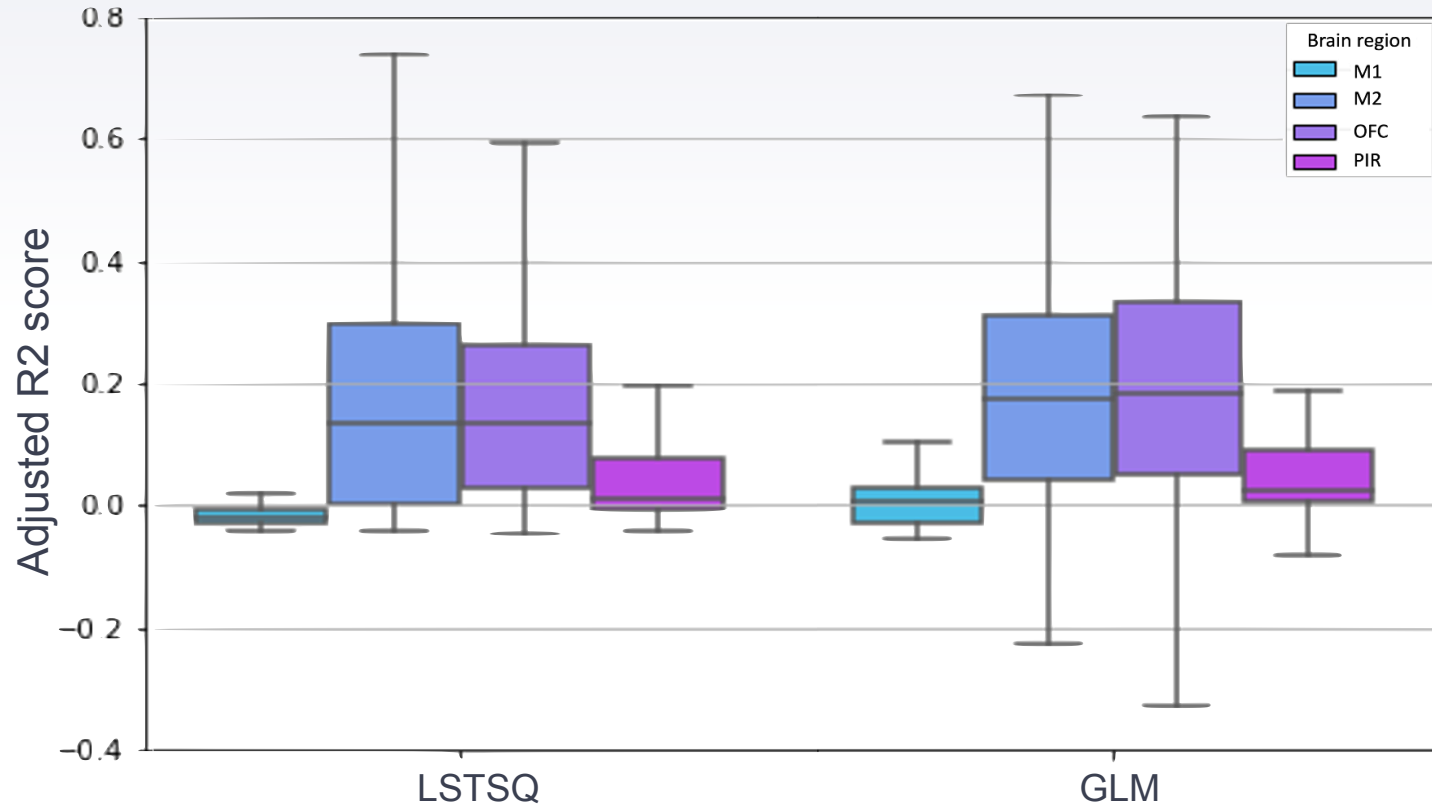
Activity map on a different animal



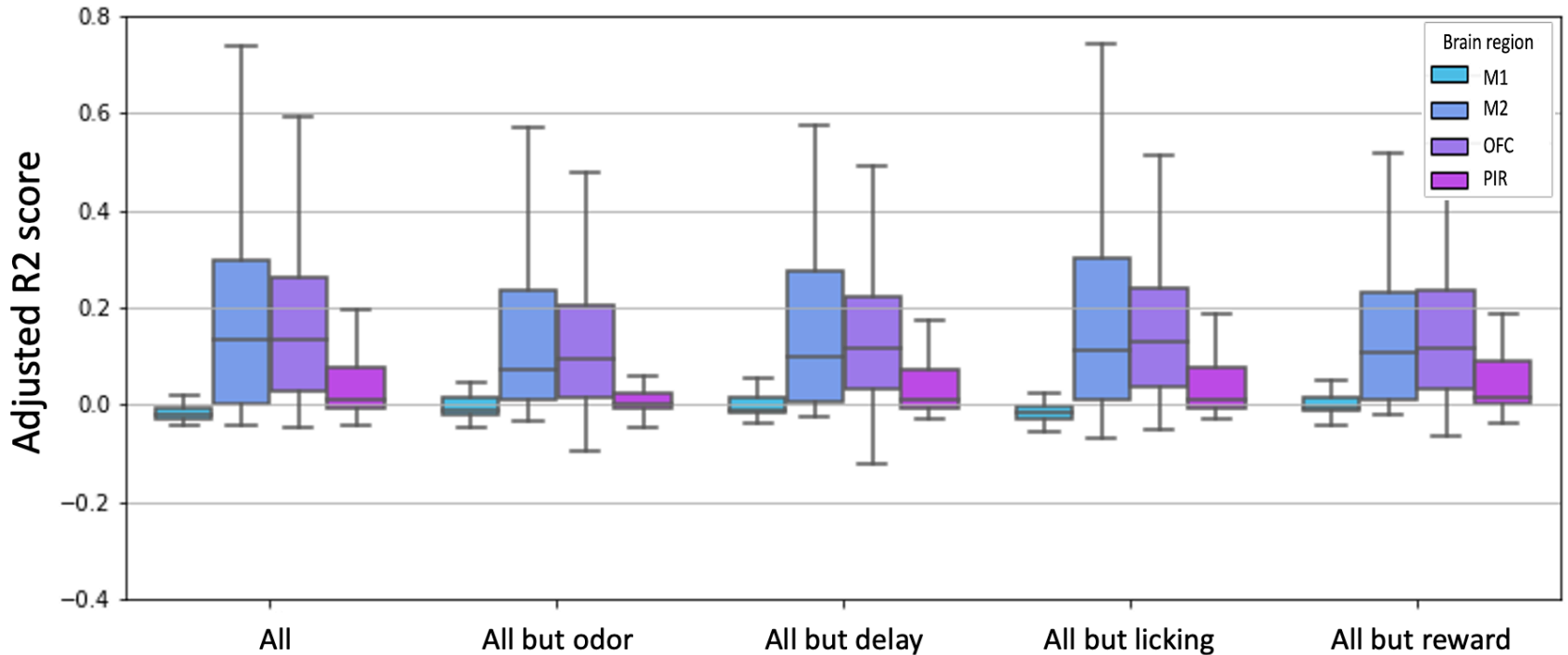
Performances on full/reduced matrices with Poisson GLM model



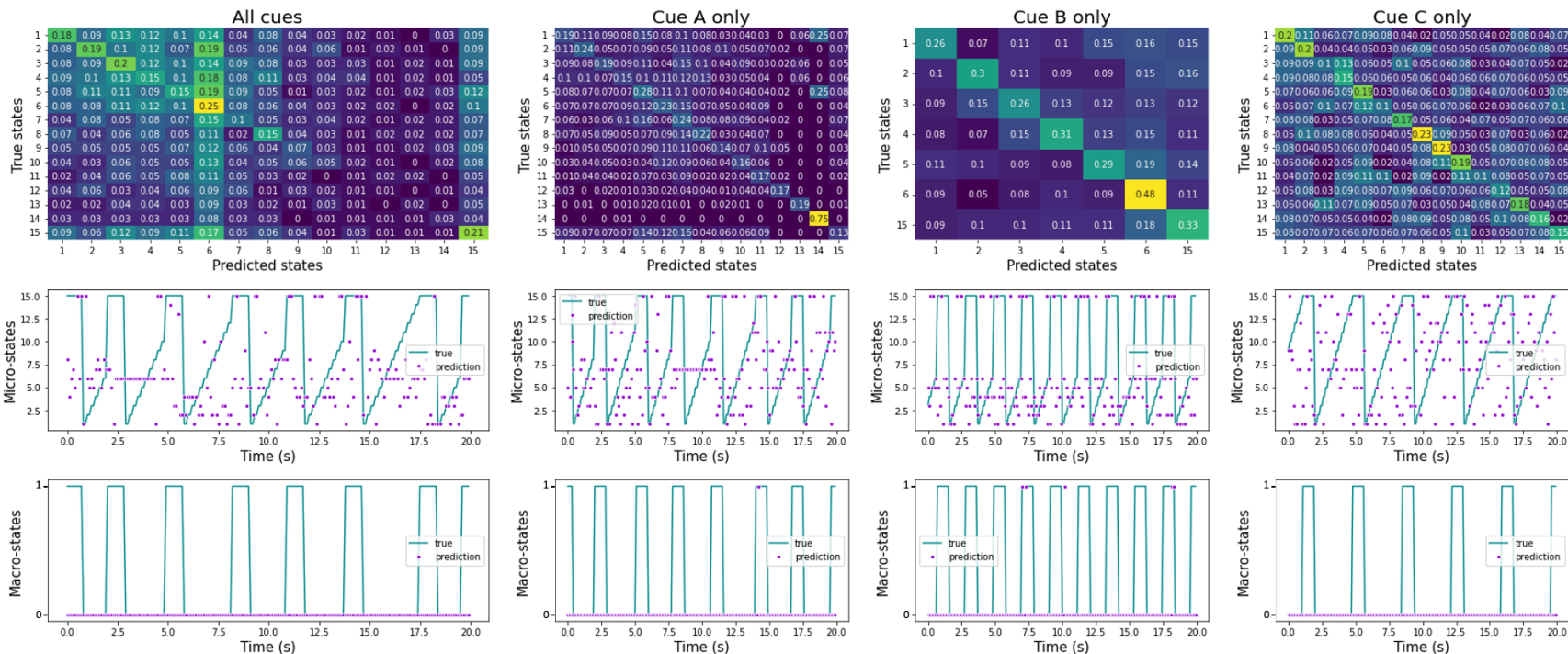
Comparison linear regressor vs Poisson GLM



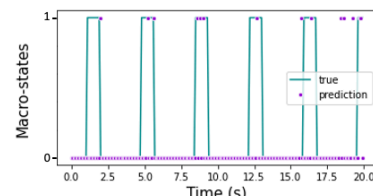
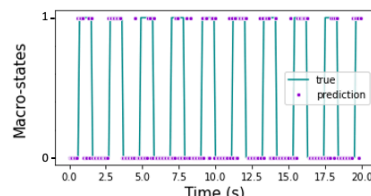
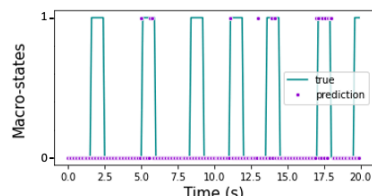
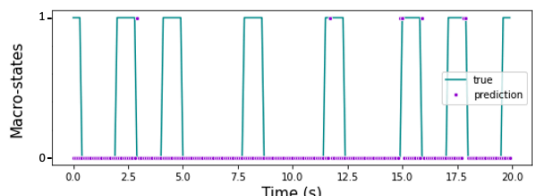
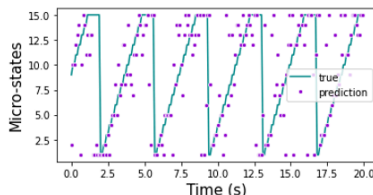
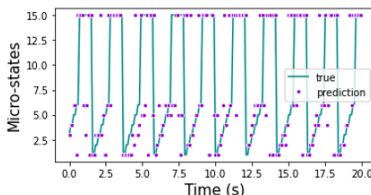
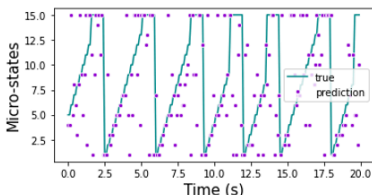
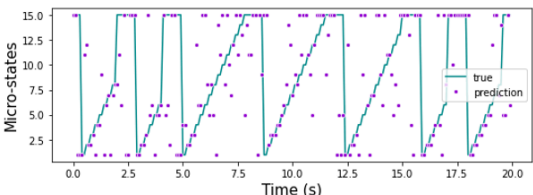
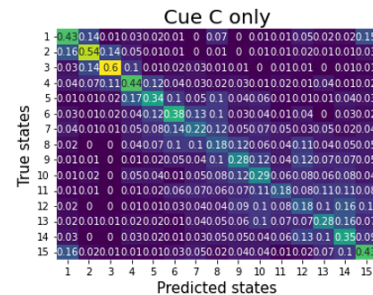
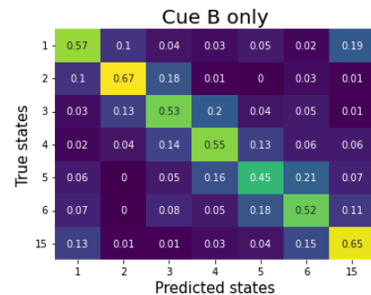
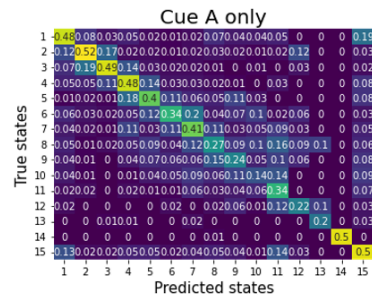
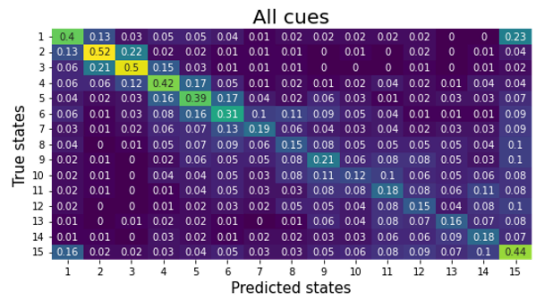
Performances on full/reduced matrices with linear regression model



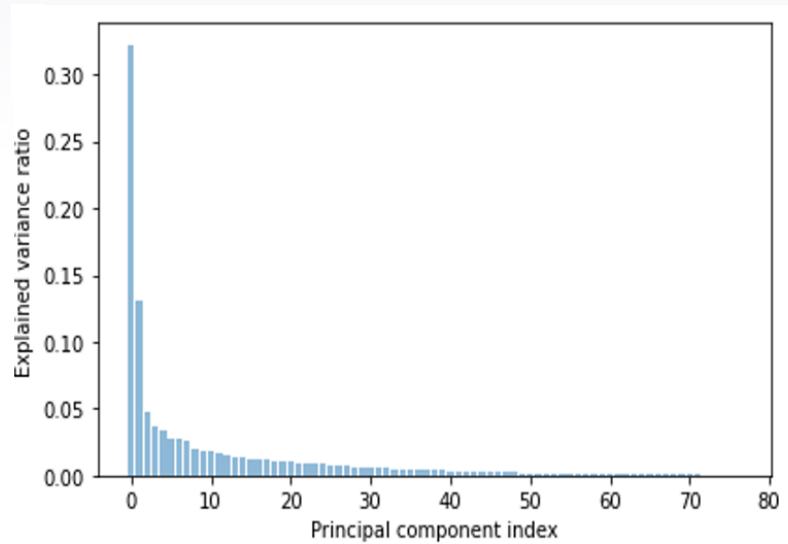
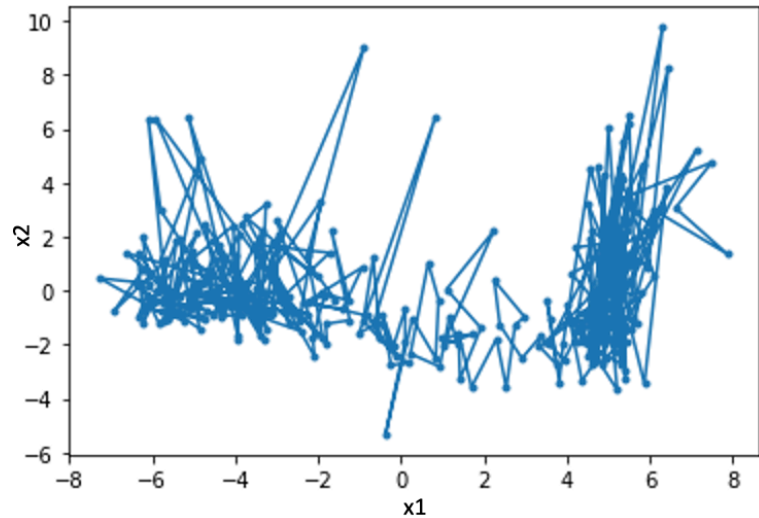
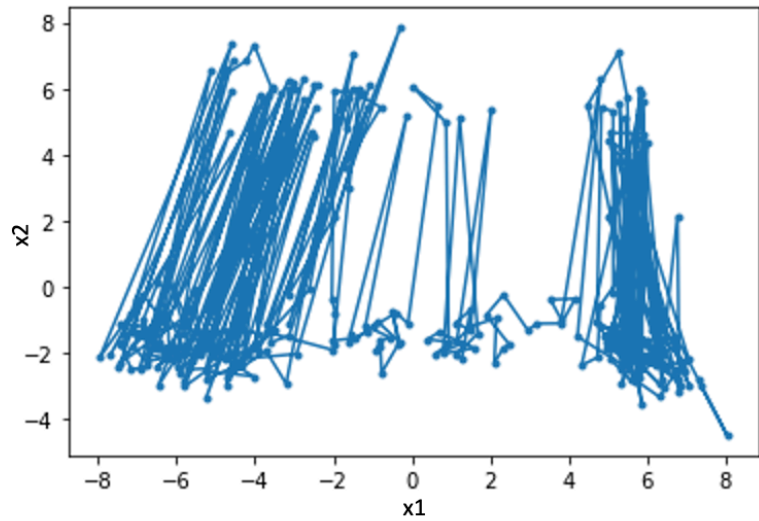
State classifier on M1 neural activity



State classifier on PIR neural activity



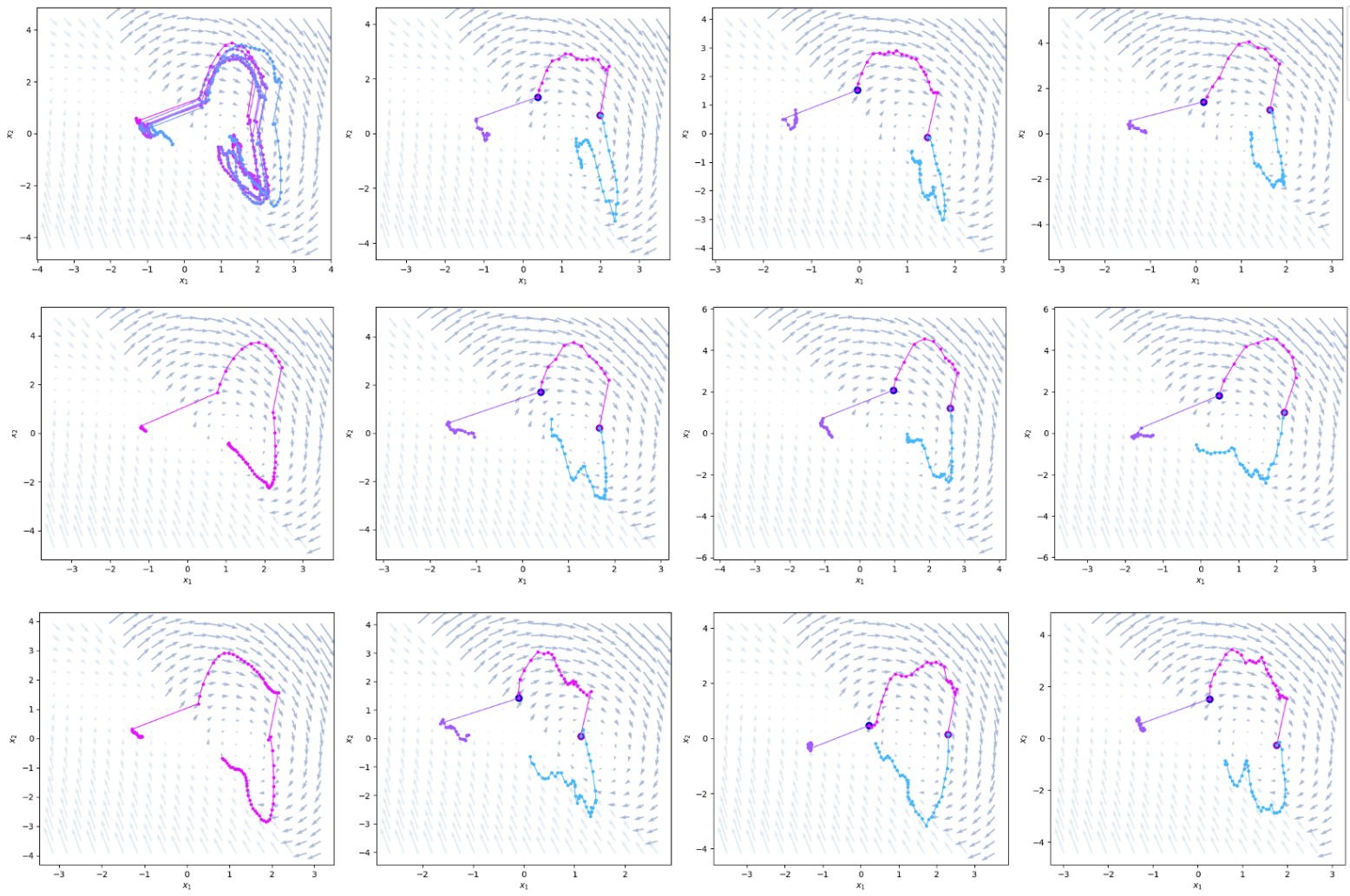
Global drift in the population activity



Rewards (s)

- 3.2
- 3.6
- 3.8
- 4.0
- 4.2
- 4.4
- 4.6

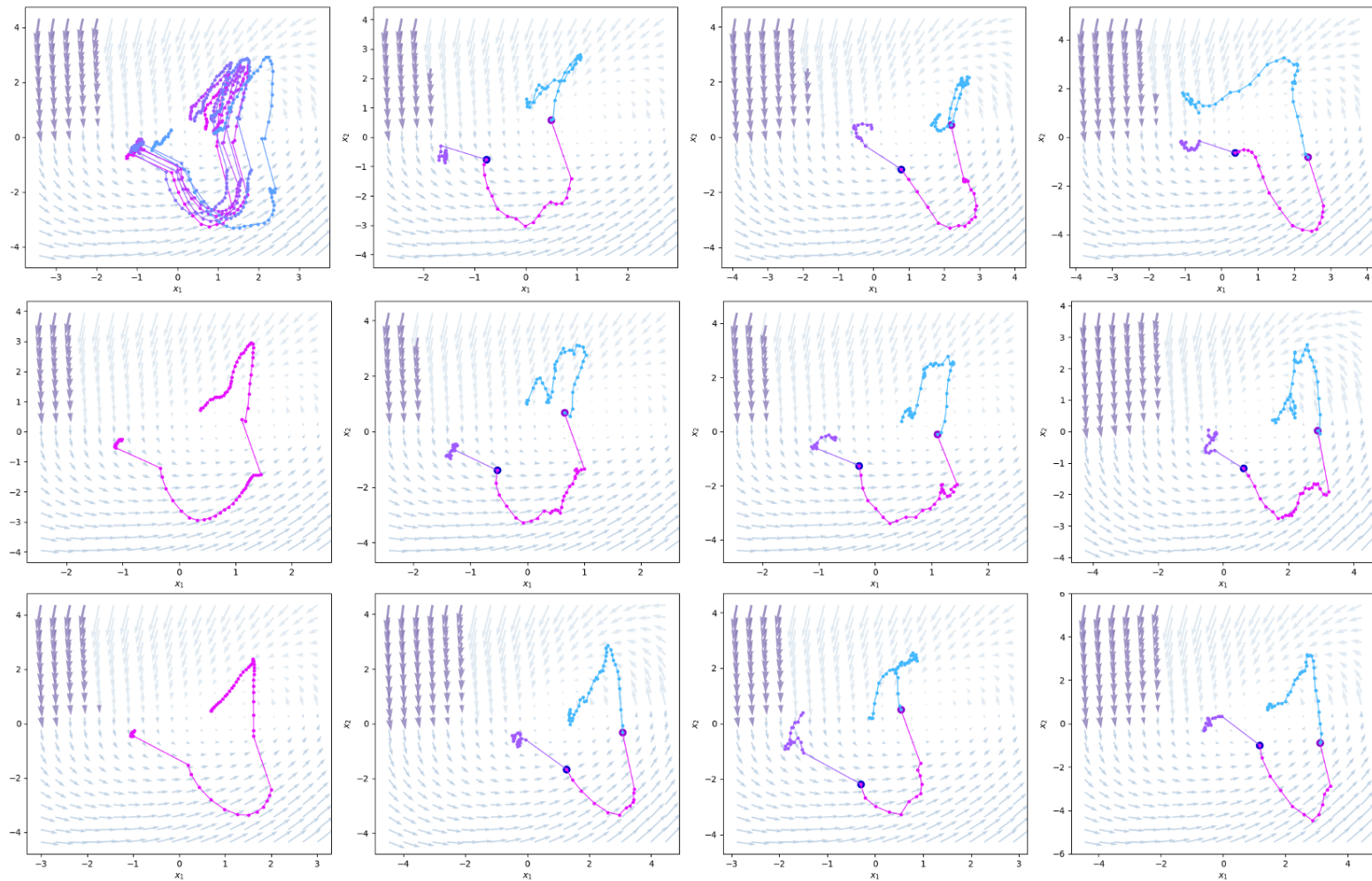
- lateITI
- ISI
- earlyITI
- reward
- cue



Rewards (s)

- 3.2
- 3.6
- 3.8
- 4.0
- 4.2
- 4.4
- 4.6

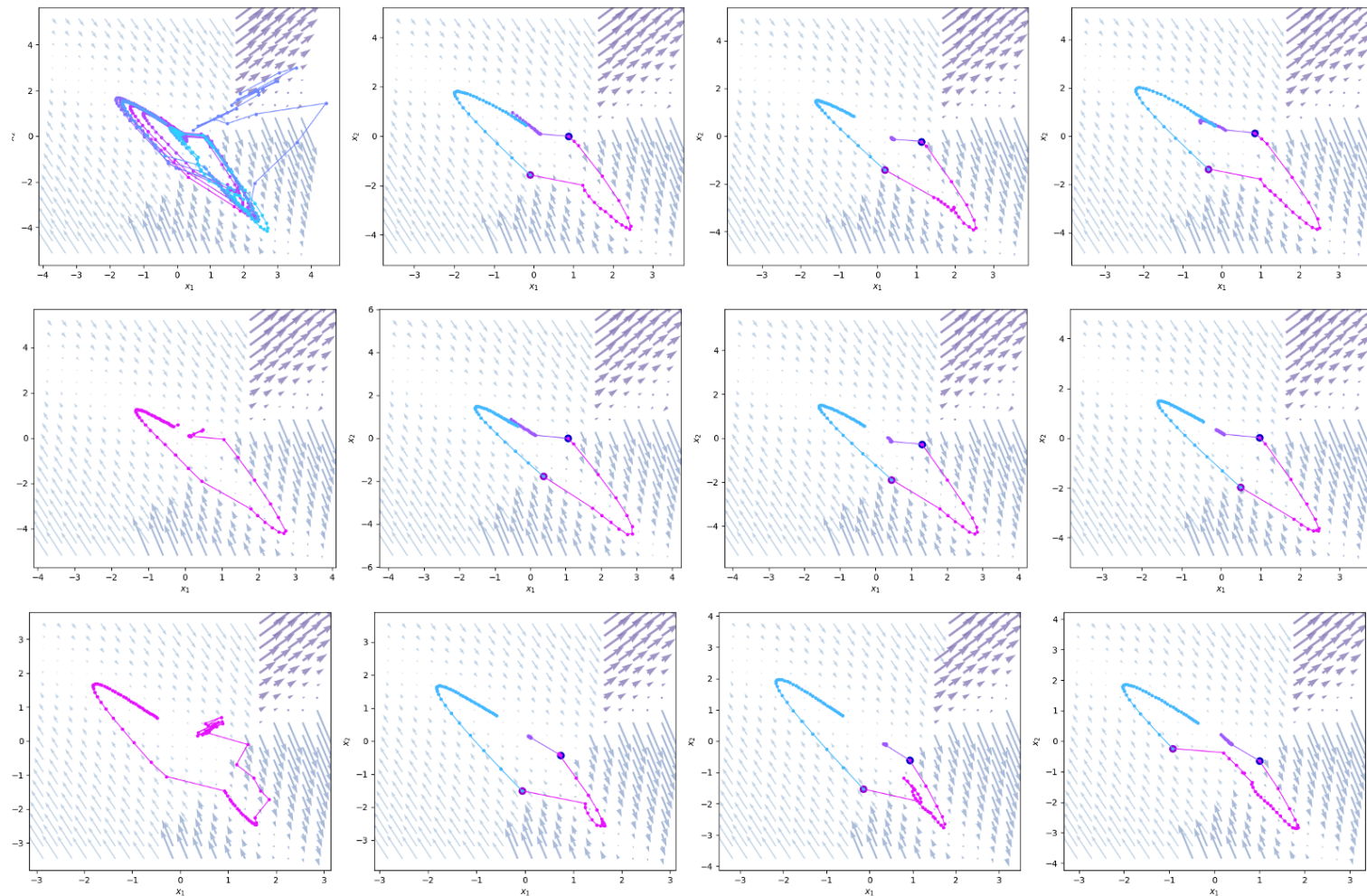
- lateITI
- ISI
- earlyITI
- reward
- cue



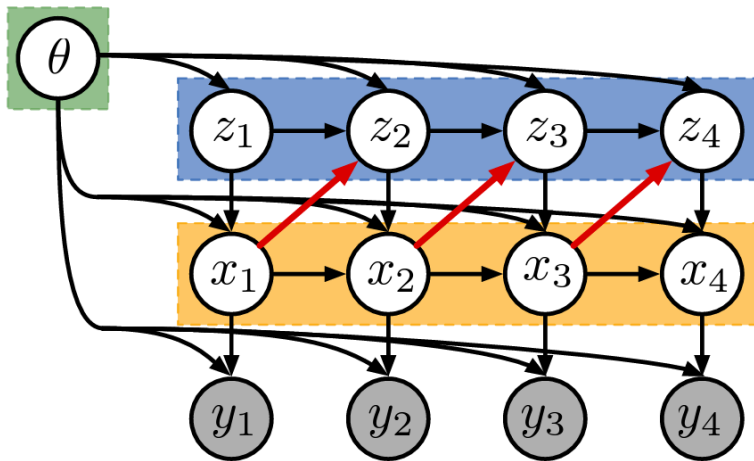
Rewards (s)

- 3.2
- 3.6
- 3.8
- 4.0
- 4.2
- 4.4
- 4.6

- lateITI
- ISI
- earlyITI
- reward
- cue



Recurrent switching linear dynamical systems



$$\theta = \{A_k, V_k, b_k, C, d, R, W, r\} \text{ (Parameters)}$$

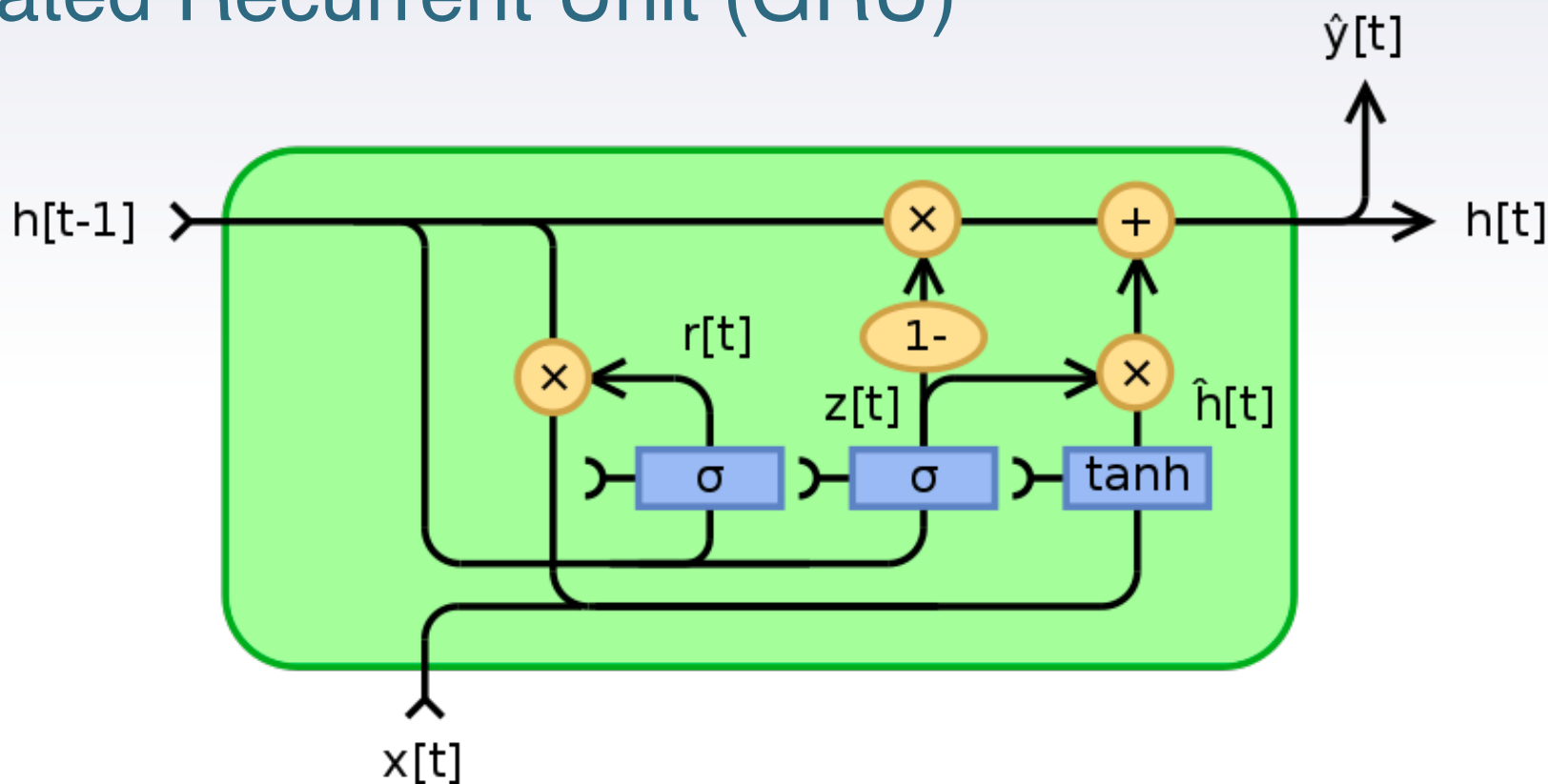
$$p(z_t = i | z_{t-1} = j, x_{t-1}) \propto \exp(Rx_{t-1} + Wu_{t-1} + r)$$

$$z_t = \{1, 2, \dots, K\}, z_t | u_t, z_{t-1}, x_{t-1} \text{ (Discrete states)}$$

$$x_t = A_{z_t} \cdot x_{t-1} + V_{z_t} \cdot u_t + b_{z_t} \text{ (Latent dimensions)}$$

$$y_t = C \cdot x_t + d \text{ (High-dim data)}$$

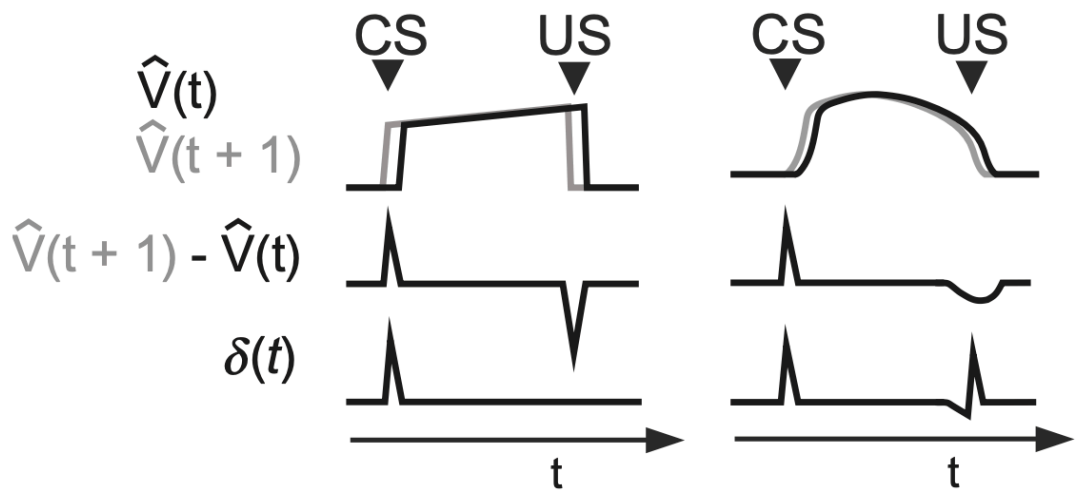
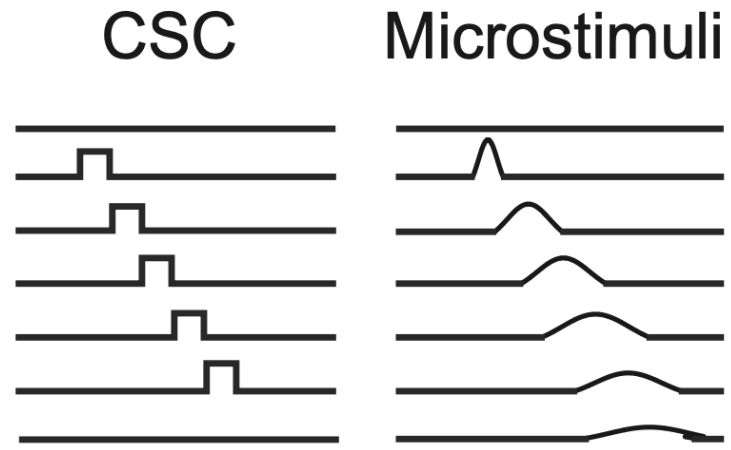
Gated Recurrent Unit (GRU)



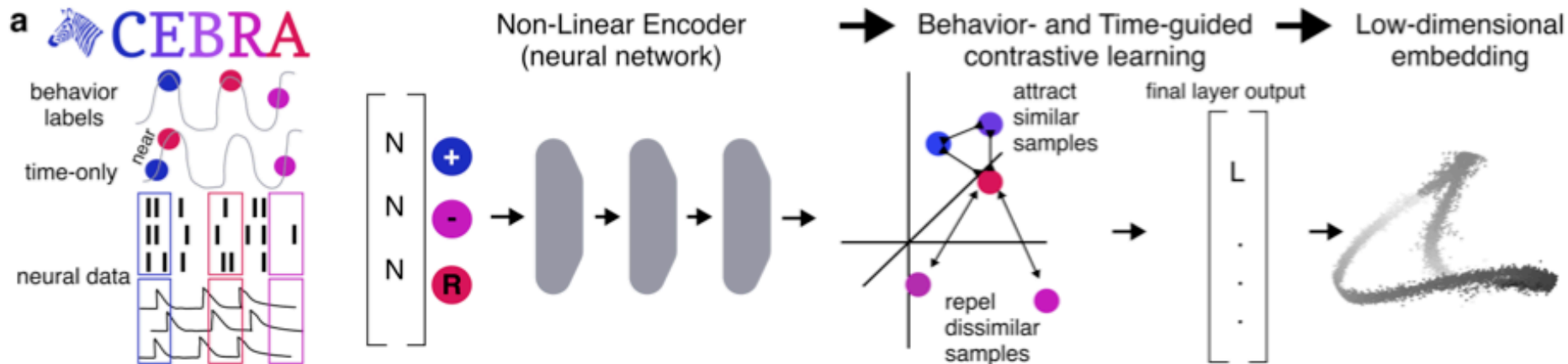
GLM variables structure

Variable	Event	Basis type	Basis Duration	Bases Number
ISI	Cue	unit	[1.2s, 2.8s]	14, cut at reward
Reward	Reward	unit	3s	15
Licking	Licking	Cosine	1s	5
Nuisance	Recording onset	Cosine	Full recording	5

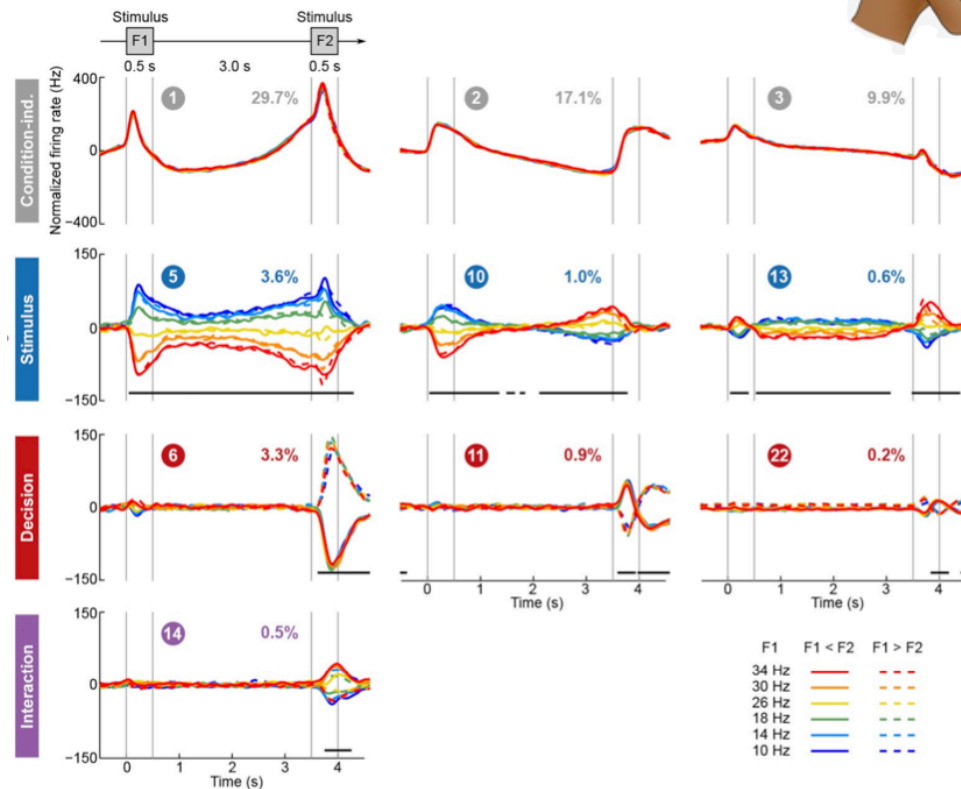
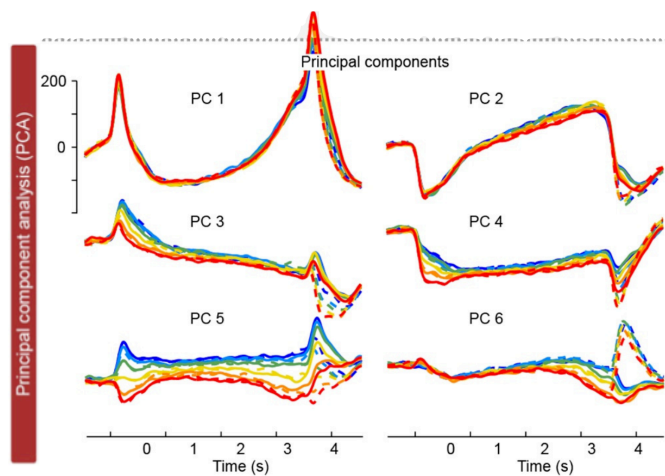
CSC vs microstimuli features representation



Consistent EmBeddings of high-dimensional Recordings using Auxiliary variables (CEBRA)



Demixed PCA



- Concise way of visualizing the data that summarizes the task-dependent features of the population response in a single feature.